

Quels défis pour le développement durable des logiciels ?

*@Romain***ROUVOY**



Université
de Lille

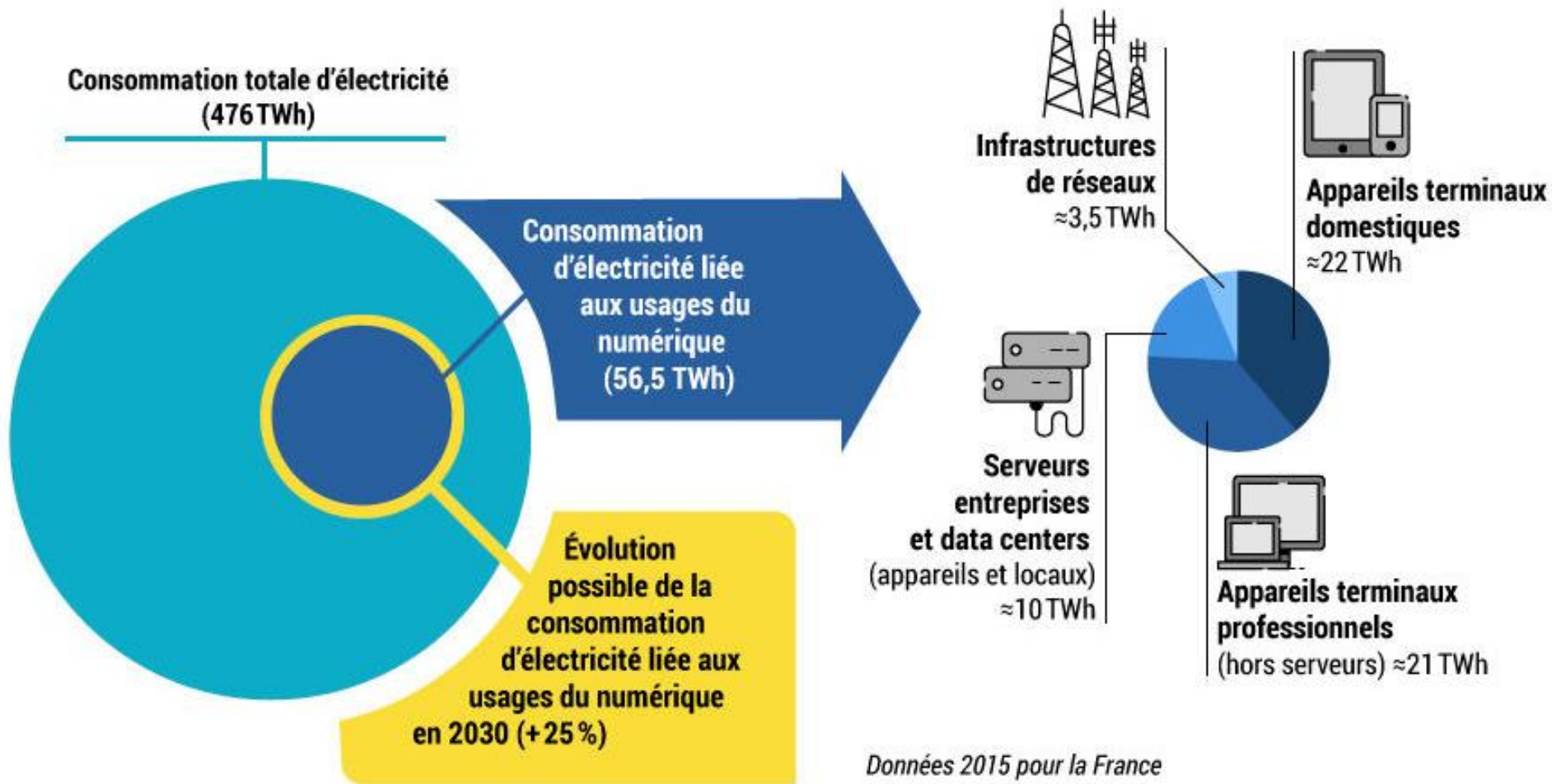
Inria



institut
universitaire
de France

IMPACT

ENVIRONNEMENTAL



Le développement du numérique aura
UN IMPACT MODÉRÉ SUR LA CONSOMMATION D'ÉLECTRICITÉ
 en France

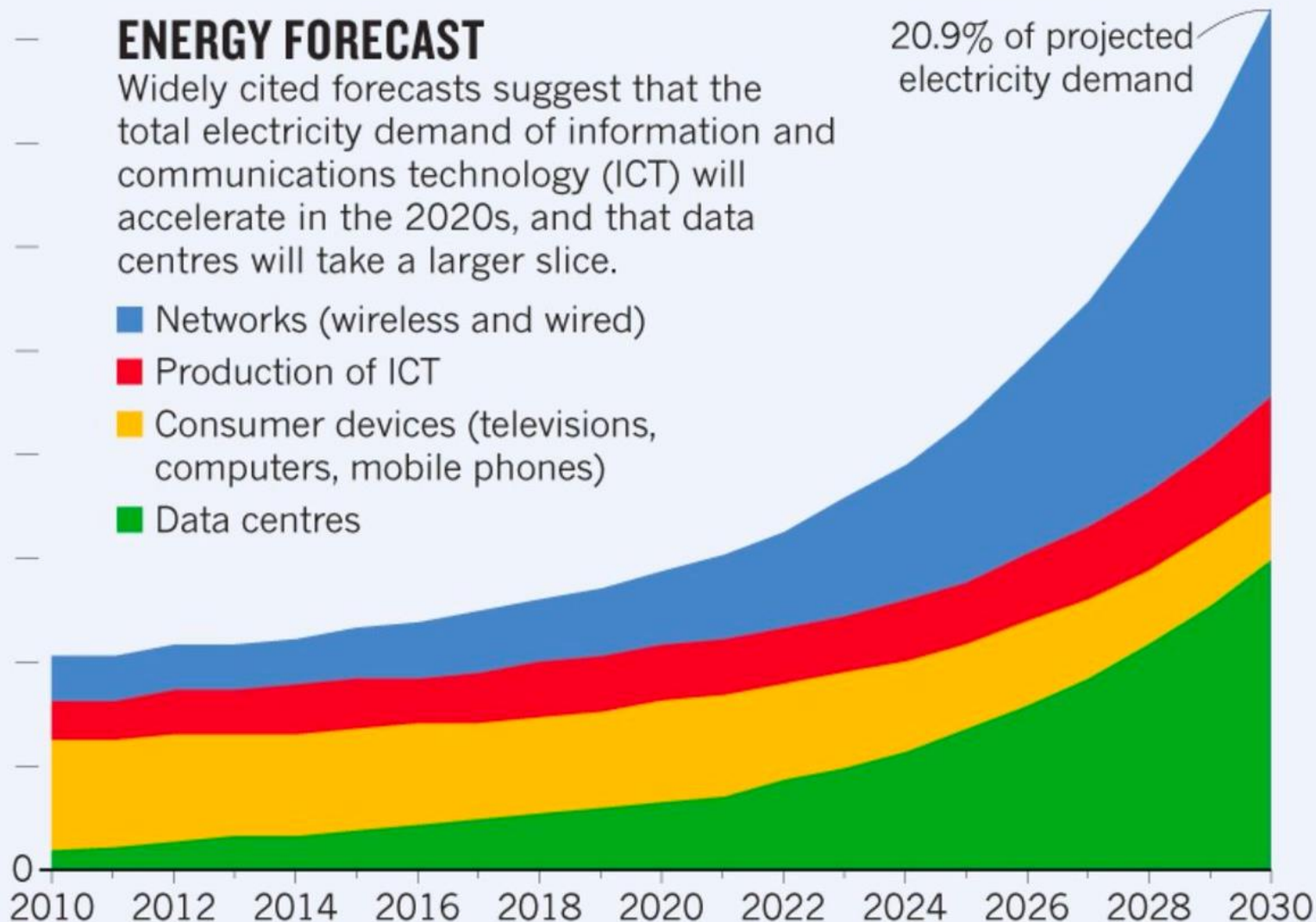
9,000 terawatt hours (TWh)

ENERGY FORECAST

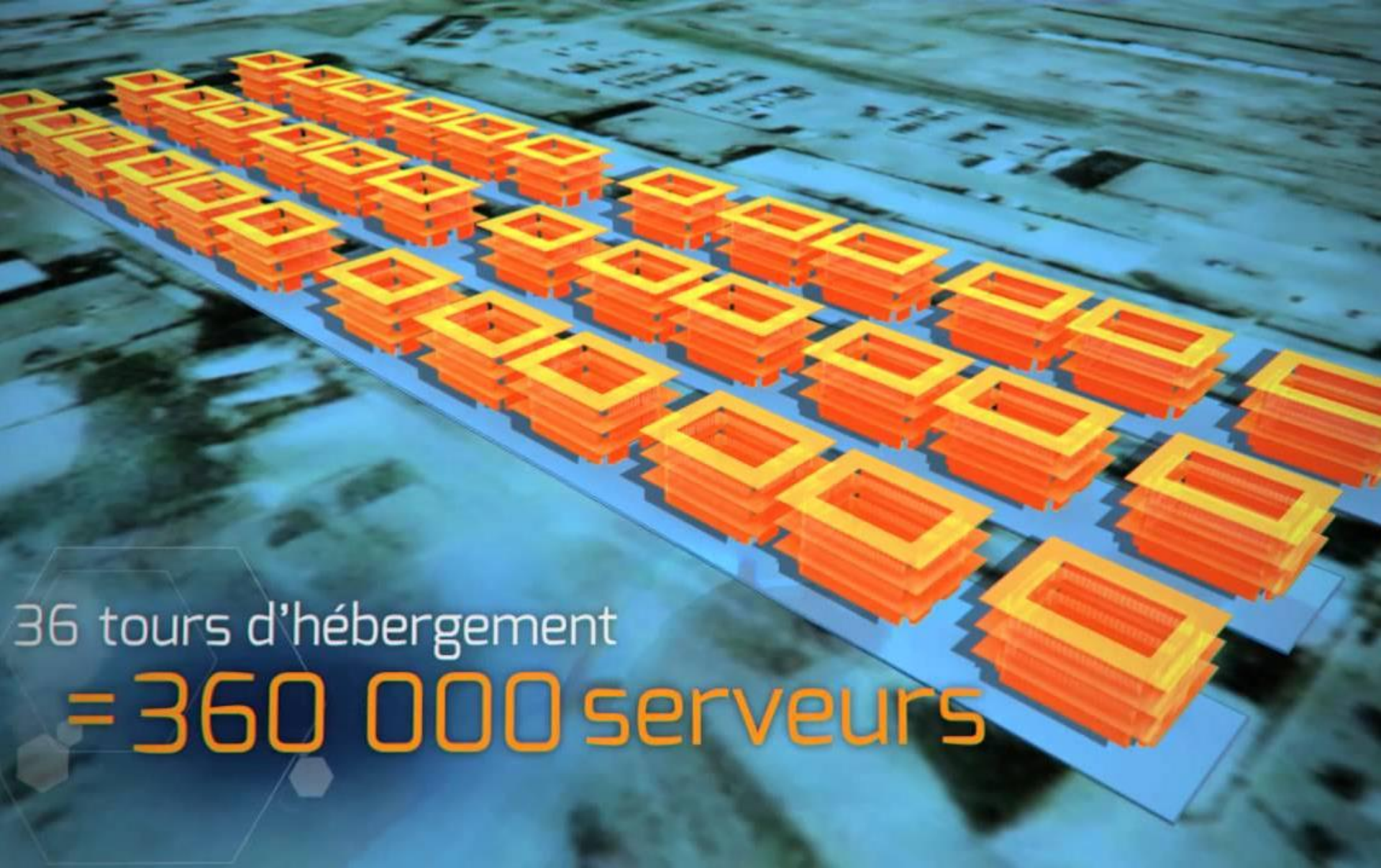
Widely cited forecasts suggest that the total electricity demand of information and communications technology (ICT) will accelerate in the 2020s, and that data centres will take a larger slice.

- Networks (wireless and wired)
- Production of ICT
- Consumer devices (televisions, computers, mobile phones)
- Data centres

20.9% of projected electricity demand



The chart above is an 'expected case' projection from Anders Andrae, a specialist in sustainable ICT. In his 'best case' scenario, ICT grows to only 8% of total electricity demand by 2030, rather than to 21%.

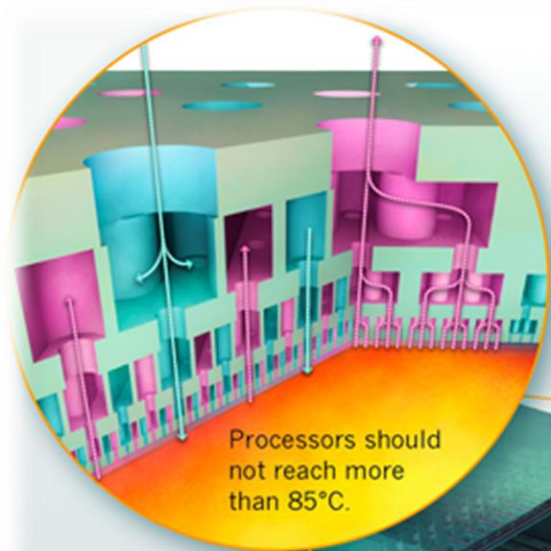


36 tours d'hébergement

= 360 000 serveurs

= 1 data center OVH en 2012





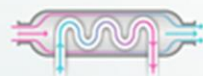
Processors should not reach more than 85°C.

1. MICRO CHANNELS

High performance micro-channel coolers are attached directly to the backside of the processor. In the cooler, water is distributed by a network of very fine channels for efficient heat removal.

2. HEAT EXCHANGER

The heat removed from the data center is delivered to a second circuit.

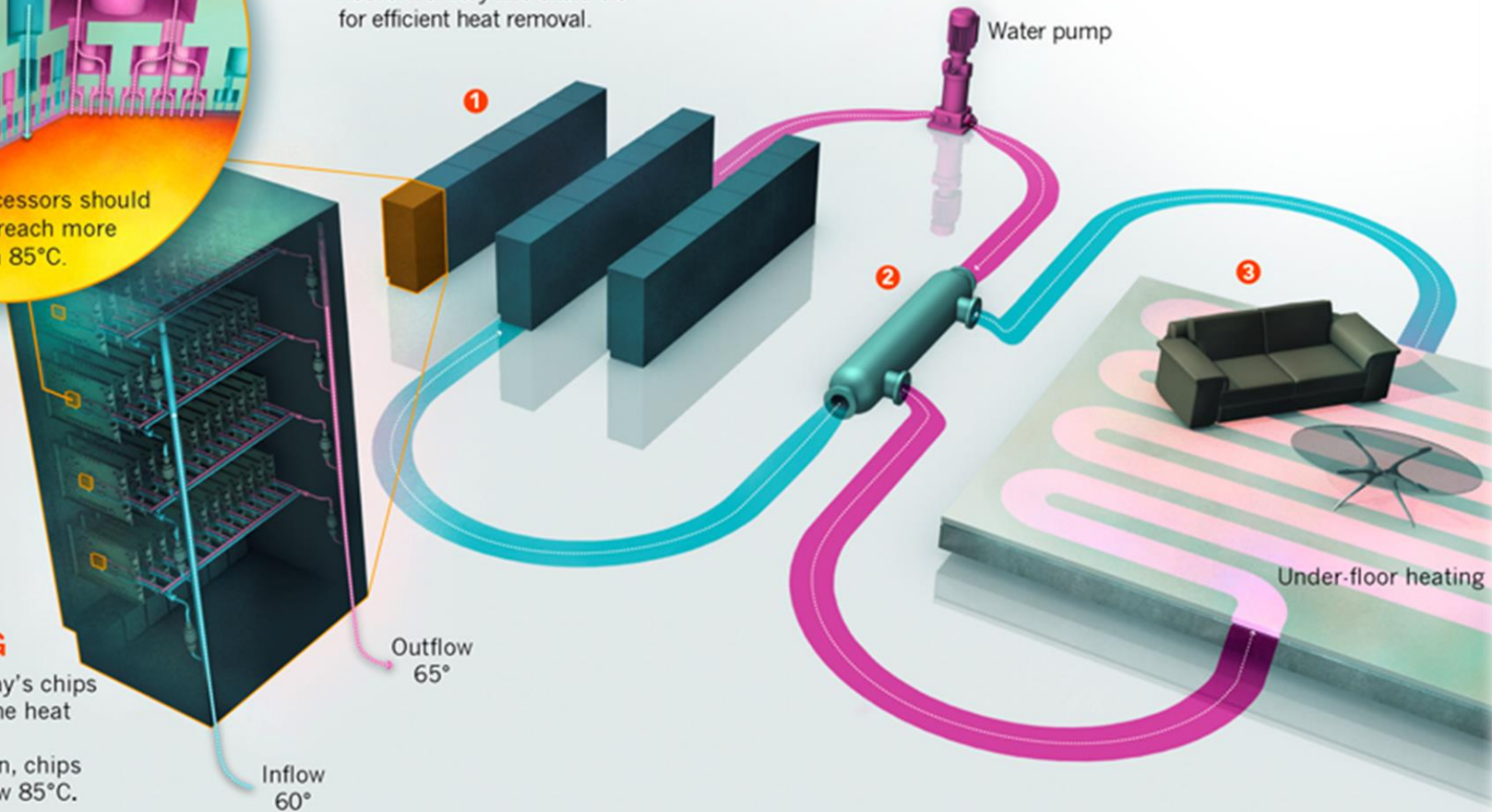


3. DIRECT REUSE OF WASTE HEAT

The heat removed from the data center can directly be repurposed for a second usage, e.g. for heating of buildings.

CHIP COOLING

Heating power. Today's chips dissipate 10 times the heat of a typical hotplate. For optimal operation, chips must be cooled below 85°C.





Qarnot computing



Pour arrêter ce keynote, envoyez "STOP" au 72 500 (65€ + Prix SMS)



Joe Armstrong

@joeerl



Should also add that all significant energy gains in the last 50 odd years are result of new hardware NOT software.

Joe Armstrong @joeerl

Replying to @emidttun and 2 others

Energy usage is **very** complicated - If you want low energy use VLSI or an FPGA and NOT a programming language - true total lifecycle energy costs are very very difficult to calculate - more of a physics/hardware question than a programming problem.

♥ 196 4:43 PM - Apr 10, 2019



💬 45 people are talking about this



Quel peut être l'impact
du Génie Logiciel ??





Software (Framework)

Software (JVM)

Software (Container)

Software (OS)

Software (VM)

Software (Hypevisor)

Software (OS)

Hardware

M. Fabrice Brun (député Ardèche) attire l'attention de M. le secrétaire d'État auprès du ministre de l'économie et des finances et du ministre de l'action et des comptes publics, chargé du numérique, sur le sujet de la dépense en énergie et de la **production de CO2 générées par l'utilisation toujours croissante de moyens informatiques en réseau**. Les usages de plateformes dématérialisées de *streaming* audio et vidéo et de jeux vidéo en ligne ont pour conséquence une **hausse exponentielle de la consommation d'énergie**. Avec l'arrivée de nouvelles technologies telles que la 4K, la 8K et la 5G ainsi que l'usage des écrans HD, cette tendance ne fera que s'accélérer. **Il est donc nécessaire de faire évoluer les pratiques des serveurs de stockage afin de favoriser une utilisation plus durable des moyens électriques** et de permettre une politique raisonnée des besoins en bande passante réduisant la facture environnementale des éditeurs de logiciels utilisés par les plateformes précitées. C'est pourquoi il lui demande de bien vouloir préciser la **position du Gouvernement sur l'obligation pour les éditeurs de logiciels de consacrer un budget déterminé de recherche et développement afin de pratiquer une écriture plus vertueuse en terme environnemental du code informatique**. Il souhaiterait savoir si le Gouvernement serait prêt à mobiliser ses partenaires afin **d'intégrer ces questions au programme de la prochaine COP25 qui se tiendra au Chili en novembre 2019**.

Question soumise le 21 mai 2019 (sans réponse)

What Do Programmers Know about Software Energy Consumption?

Candy Pang and Abram Hindle, University of Alberta

Bram Adams, Polytechnique Montréal

Ahmed E. Hassan, Queen's University

// A survey revealed that programmers had limited knowledge of energy efficiency, lacked knowledge of the best practices to reduce software energy consumption, and were unsure about how software consumes energy. These results highlight the need for training on energy consumption. //



WITH THE rising popularity of mobile computing and the advent of large-scale cloud deployments, the nonfunctional requirement of minimizing software energy consumption has become a concern. For mobile devices, energy consumption affects battery life and limits device use. For datacenters, energy consumption limits the number of machines that

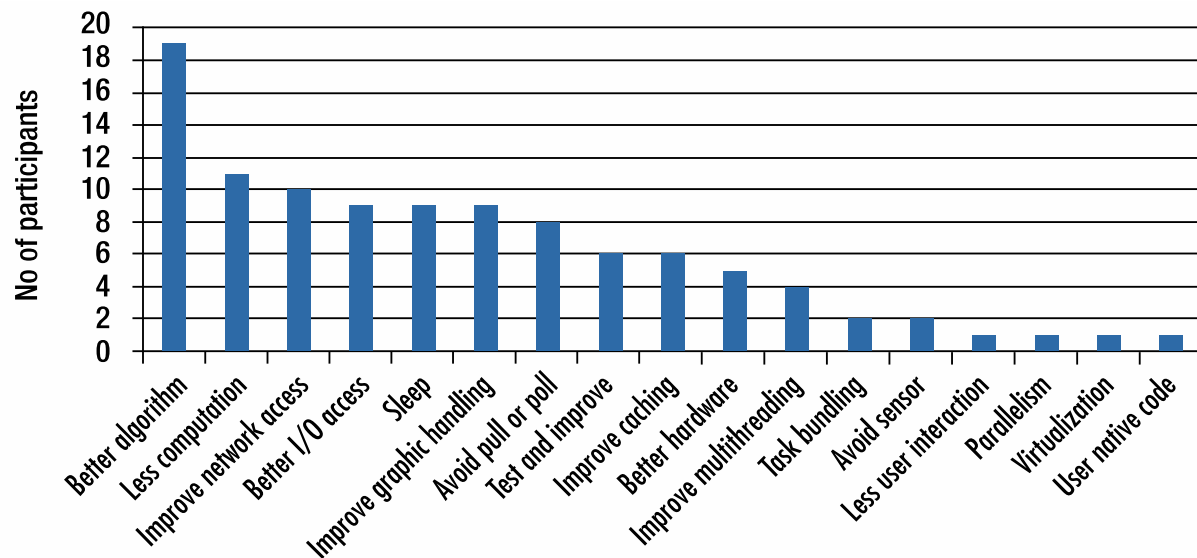
can be run and cooled. According to an IDC white paper, “Today, for every \$1.00 spent on new hardware, an additional \$0.50 is spent on power and cooling, more than double the amount of five years ago. Datacenters at their power and cooling thresholds are unable to support new server deployments, a fact that severely limits the expansion of IT resources.”¹

Unfortunately, the demand for energy-efficient computing isn’t reflected in the education, training, or knowledge of programmers. Programmer training often focuses on methodologies such as object-oriented programming and nonfunctional requirements such as performance. Performance optimization is often considered a substitute for energy optimization because a faster system likely consumes less energy. Although this is a step in the right direction, it’s insufficient and sometimes even incorrect. For instance, parallel processing might improve performance by reducing calculation time. How-

[...] clients “care **first** and foremost about **speed of development**, and secondly about reasonable quality and performance.”

“It’s more often the **hardware rather than the software** that we are interested in when we talk about energy consumption.”

These results show that these programmers lacked knowledge of how to **accurately measure software energy consumption**.

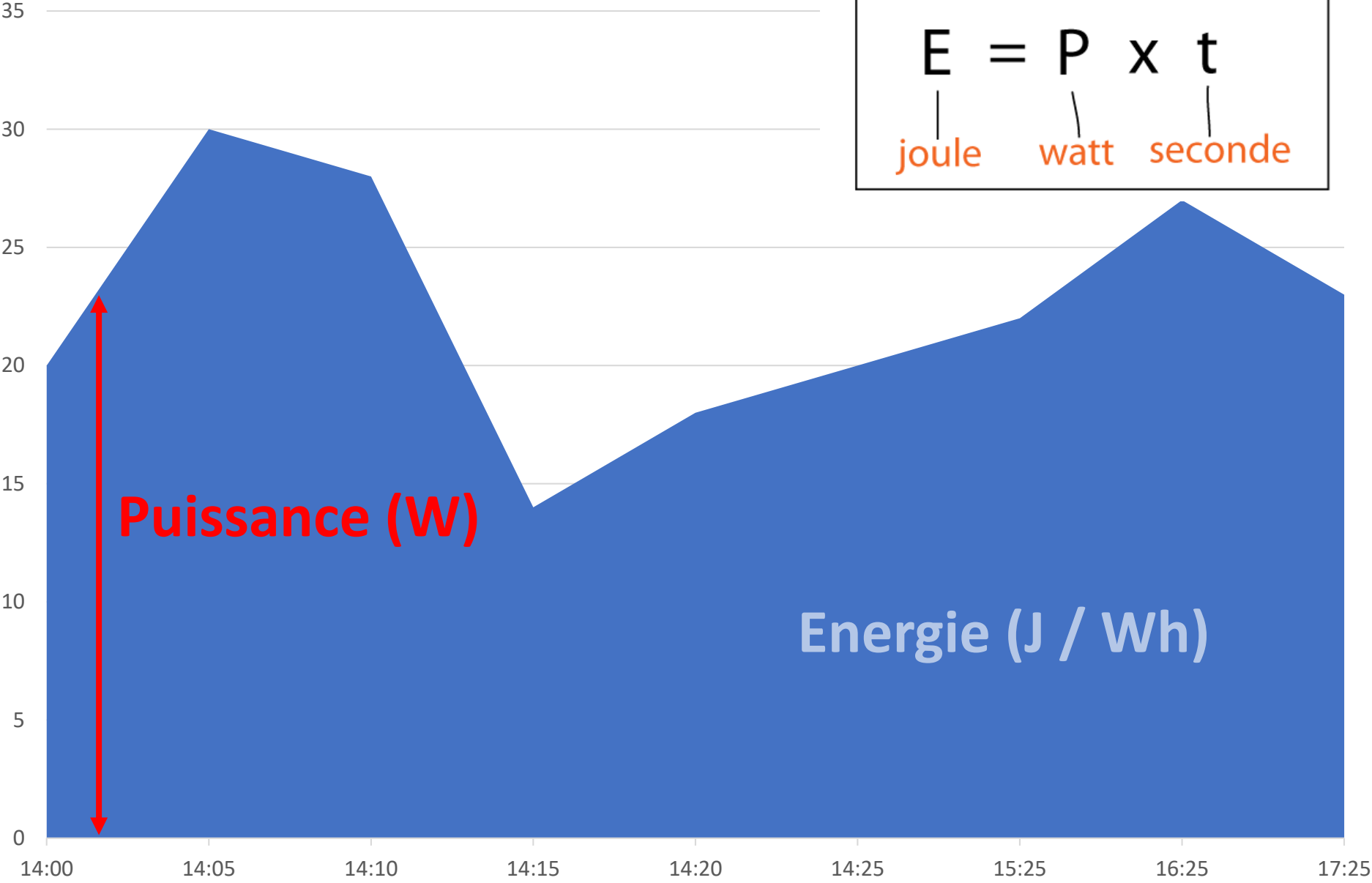


Green computing 101

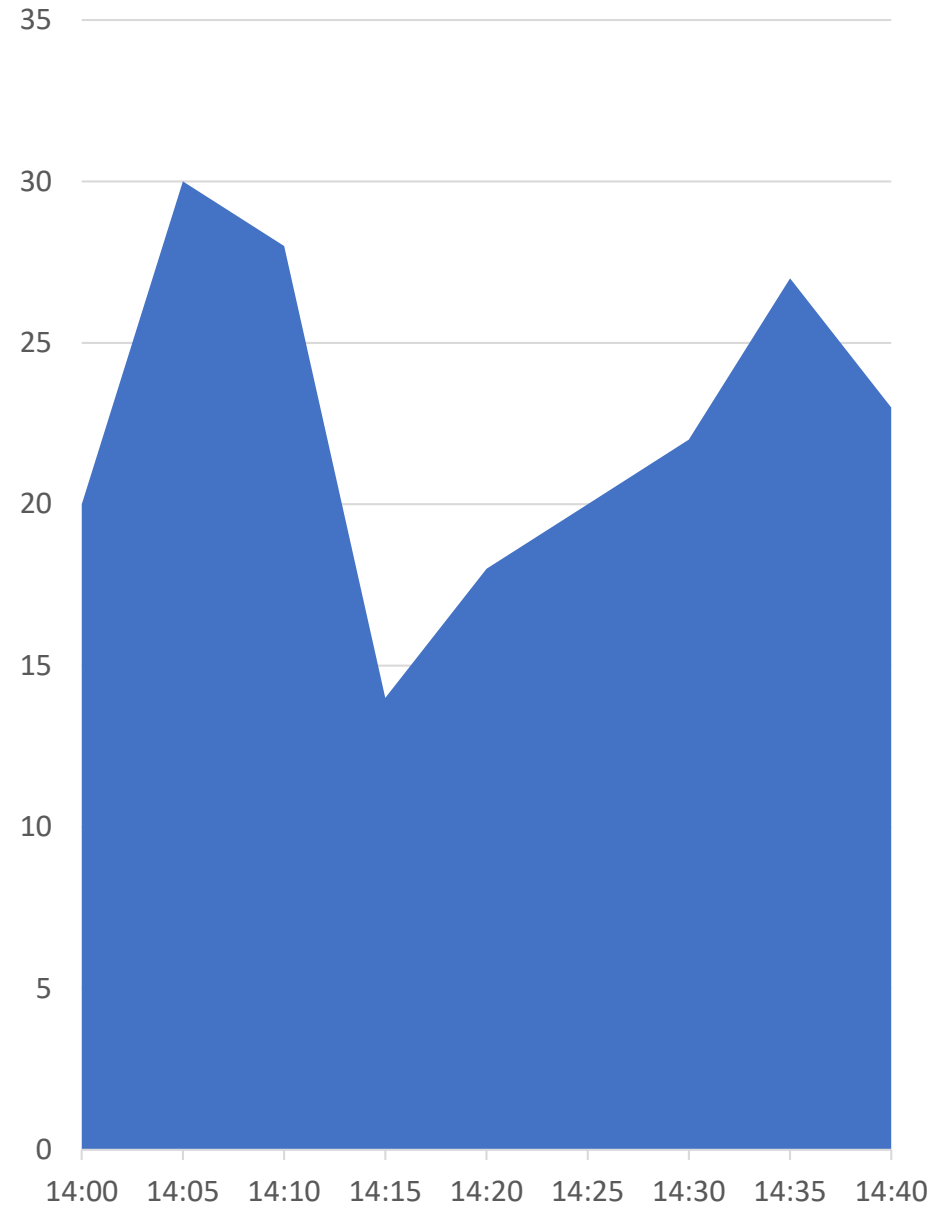
Energie Vs. Puissance

$$E = P \times t$$

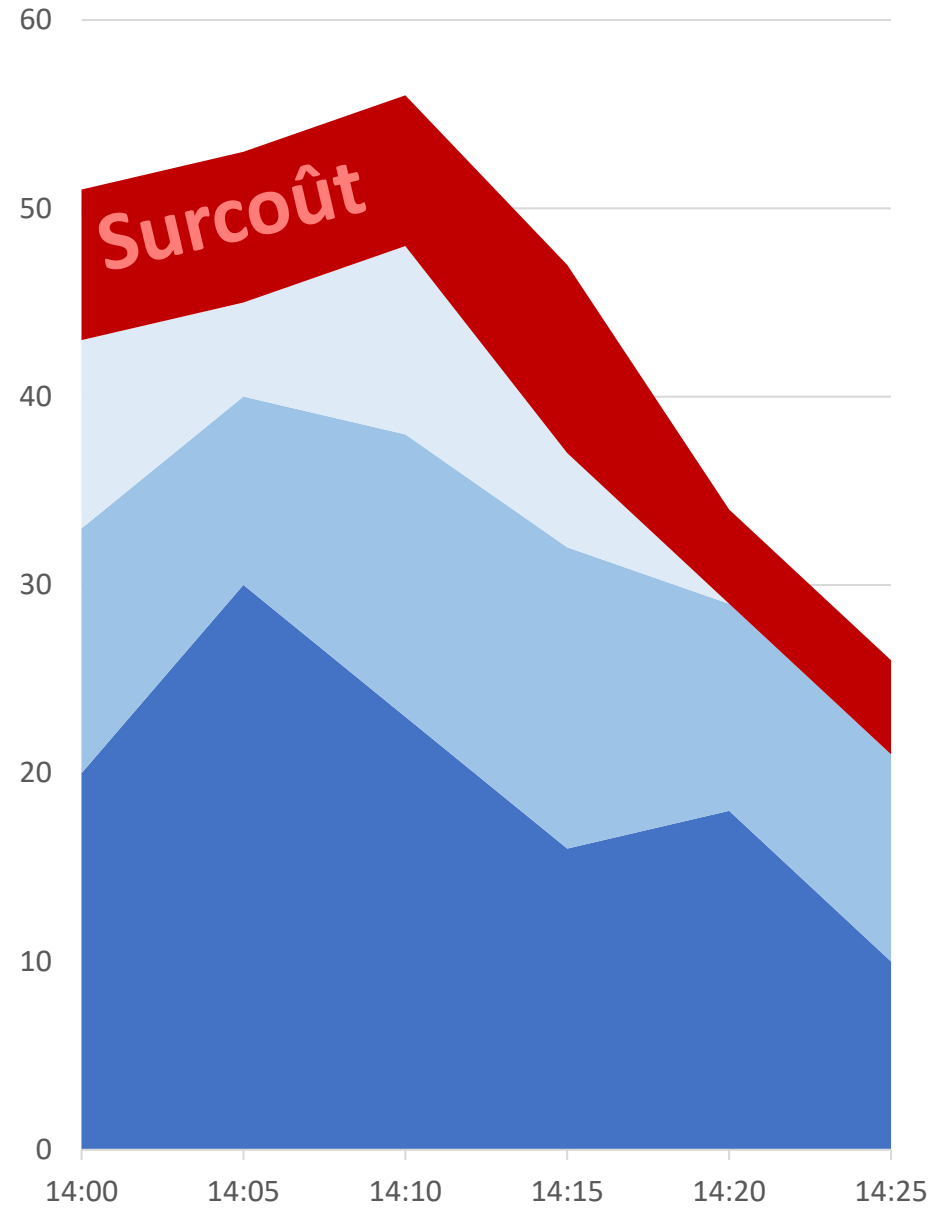
joule watt seconde



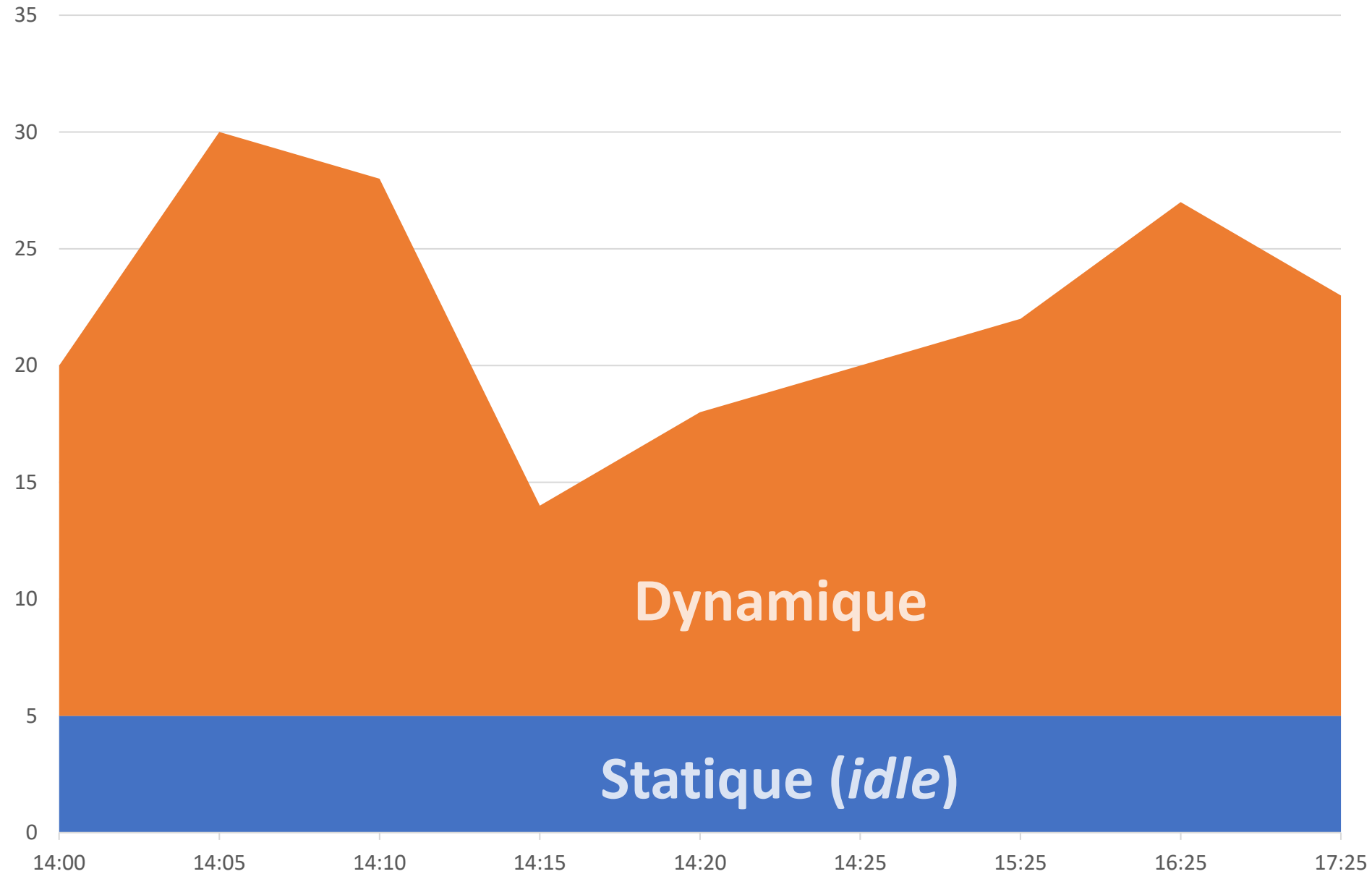
Séquentiel



Parallèle

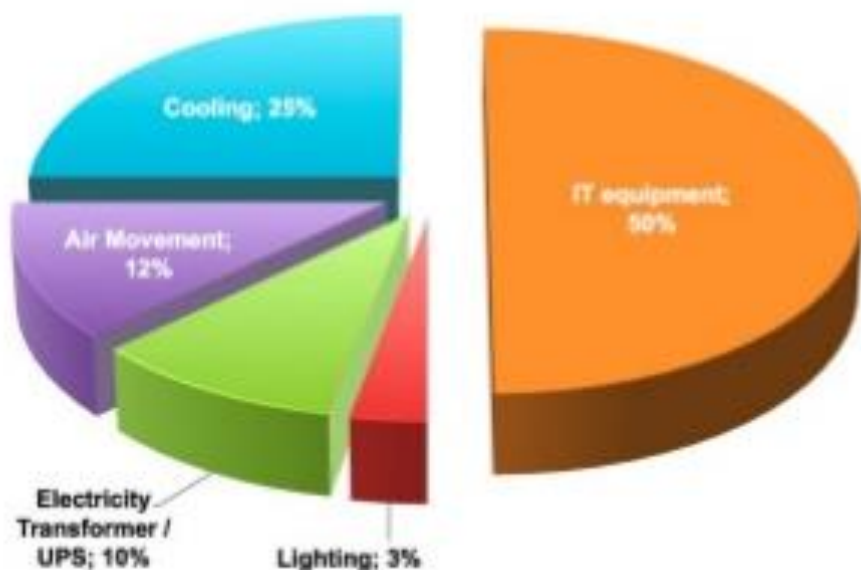


Statique Vs. Dynamique



$$\text{PUE} = \text{Power Usage Effectiveness} = \frac{\text{Total Facility Power}}{\text{IT Equipment Power}}$$

EXAMPLE: Typical 1MW Facility



$$\text{PUE} = \frac{1 \text{ MW}}{0.5 \text{ MW}} = 2.0$$

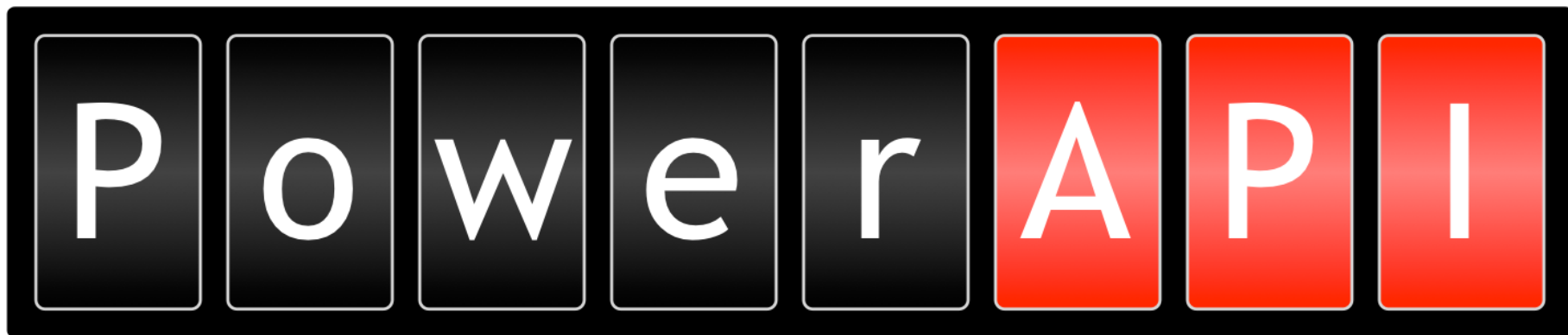
“My total facility consumes 2x the power of the IT equipment load.”

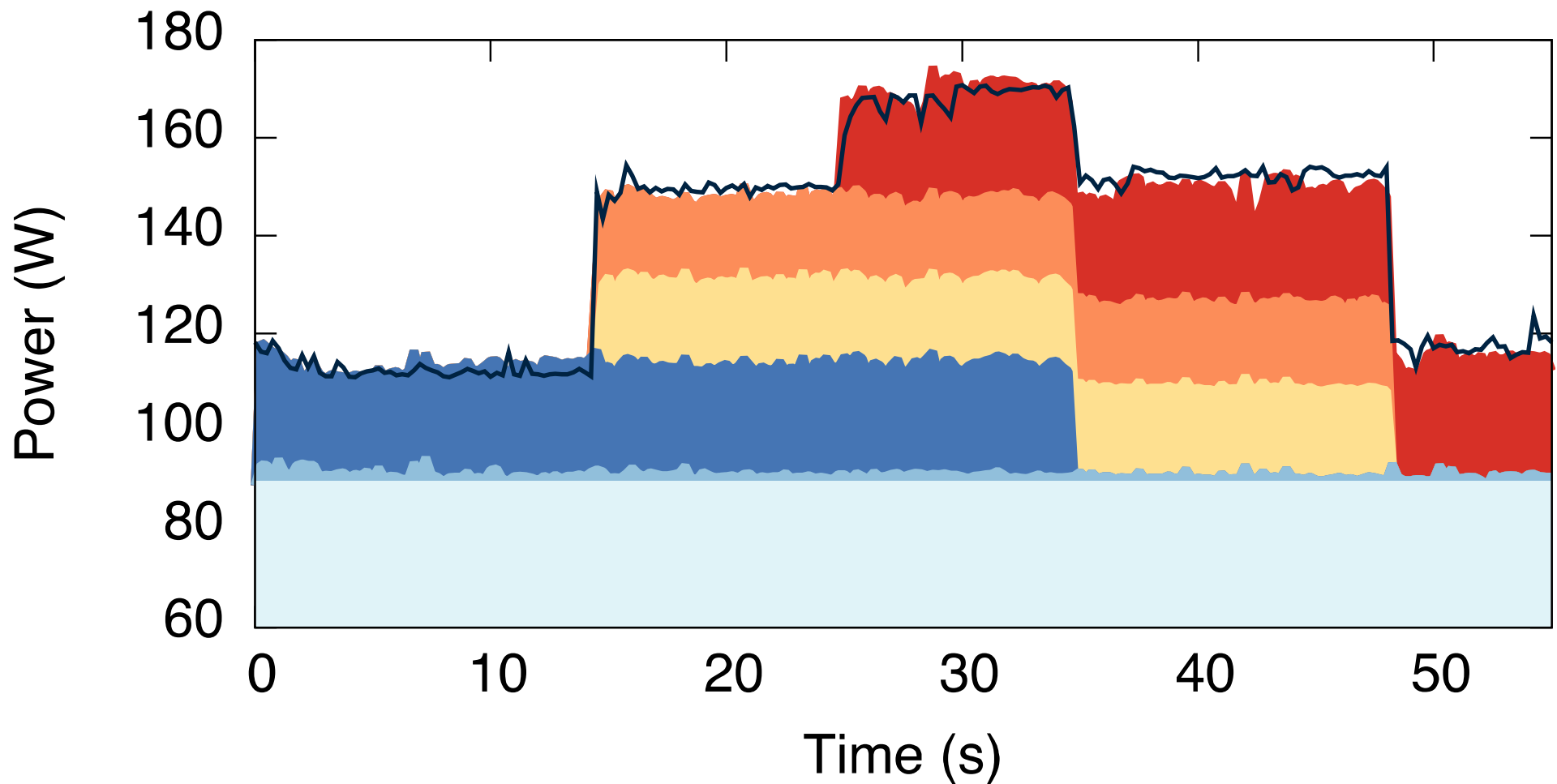
$$\text{DCiE} = \frac{1}{\text{PUE}} = 0.5$$

“Roughly 50% of the power in my facility is used to power IT equipment.”

Quelques contributions

These results show that these programmers lacked knowledge of how to **accurately measure software energy consumption.**



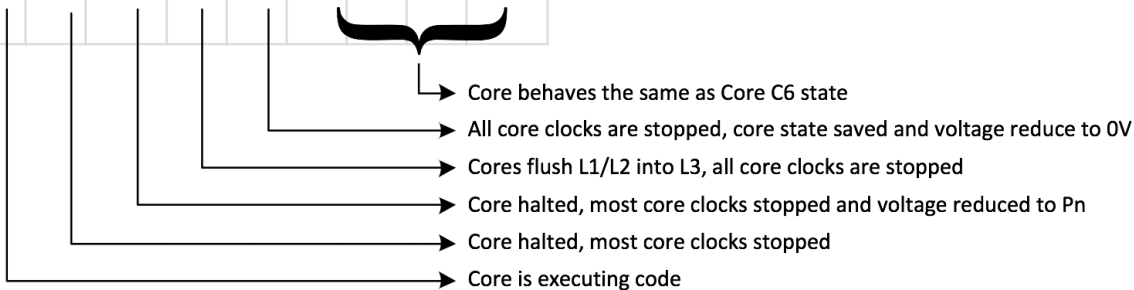


CORE STATE

PACKAGE STATE

	C0	C1	C1E	C3	C6	C7	C8	C9	C10
C0	Green	Green	Green	Green	Green	Green	Green	Green	Green
C3	Red	Red	Red	Green	Green	Green	Green	Green	Green
C6	Red	Red	Red	Red	Green	Green	Green	Green	Green
C7	Red	Red	Red	Red	Red	Green	Green	Green	Green
C8	Red	Red	Red	Red	Red	Red	Green	Green	Green
C9	Red	Red	Red	Red	Red	Red	Red	Green	Green
C10	Red	Red	Red	Red	Red	Red	Red	Red	Green

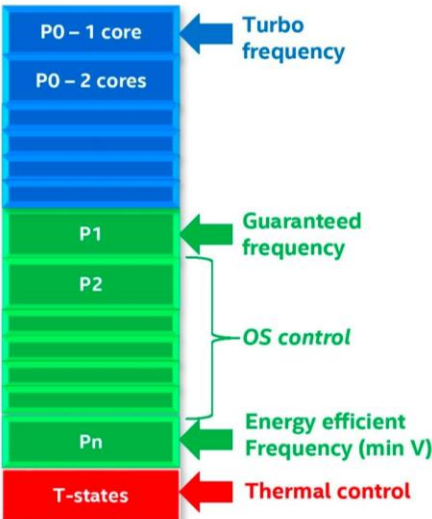
- One or more cores or GT executing instructions
- All cores and GT in C3 or deeper, L3 may be flushed and turned off, memory in self refresh, some Uncore clocks stopped, some Uncore voltages reduced
- All cores and GT in C6 or deeper, L3 may be flushed and turned off, memory in self refresh, all Uncore clocks stopped, some Uncore voltages reduced
- Package C6 + L3 flushed and turned off, additional Uncore voltages reduced
- Package C7 + most Uncore voltages reduced to 0V
- Package C8 + VR12.6 in low power state
- Package C9 + VR12.6 turned off



Green Possible combination of core/package states
 Red Impossible combination of core/package state

P-state

(All CPUs, plus Skylake)



Core Voltage

Core Clock

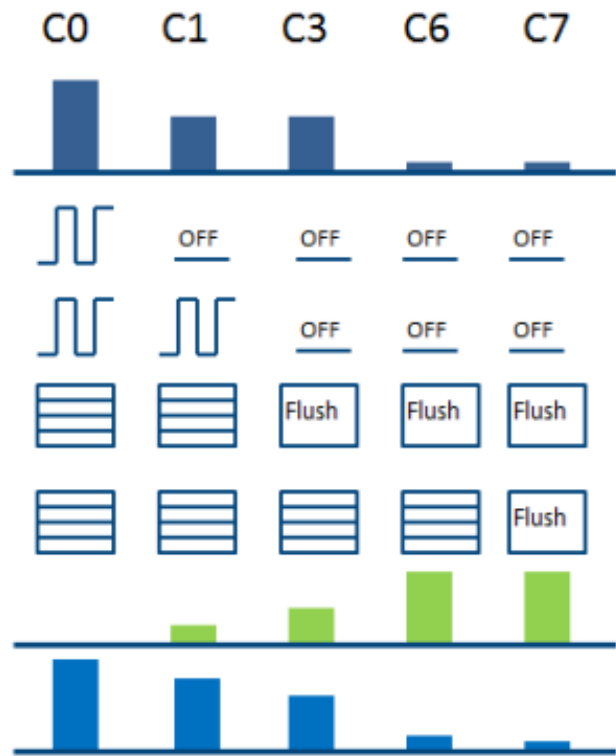
PLL

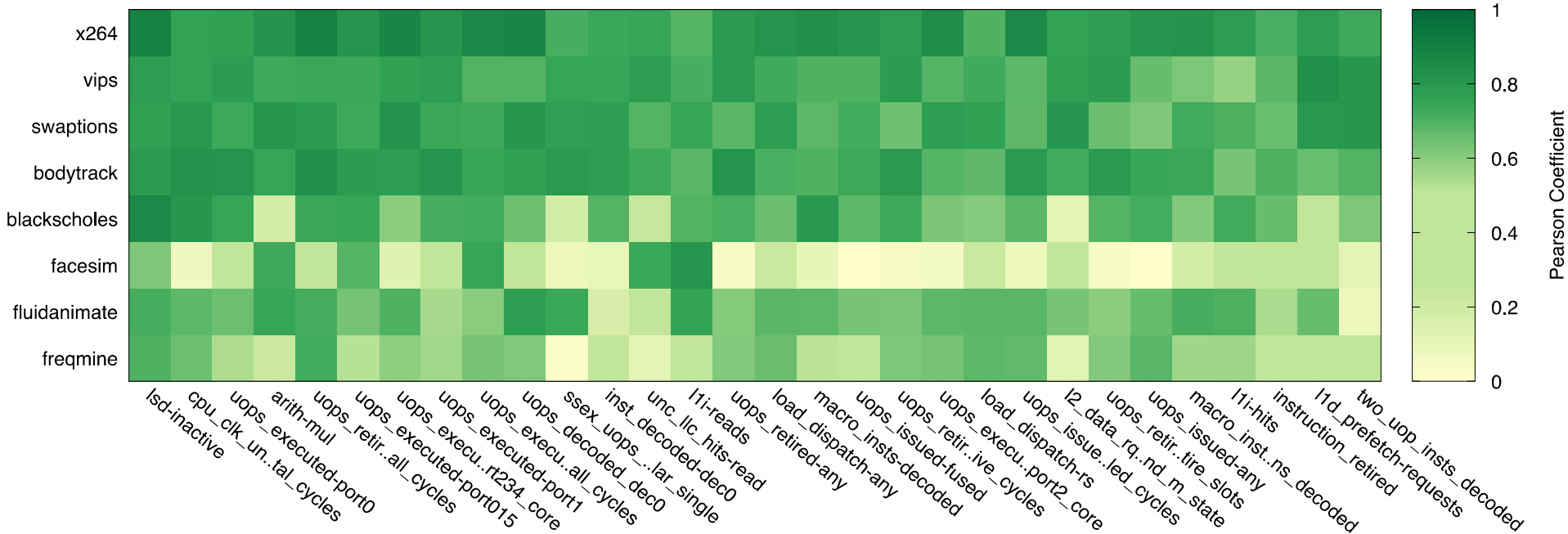
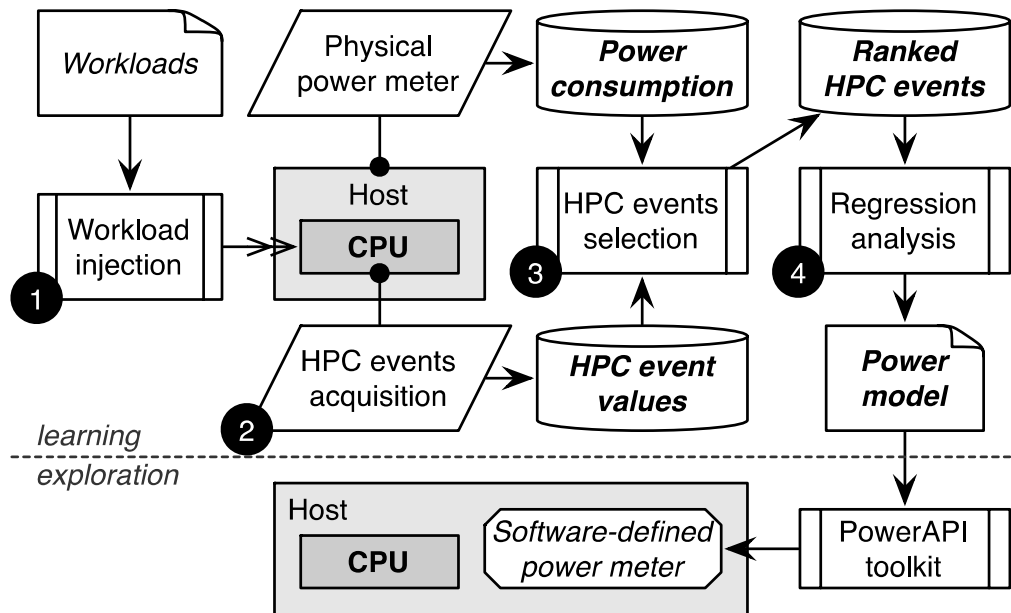
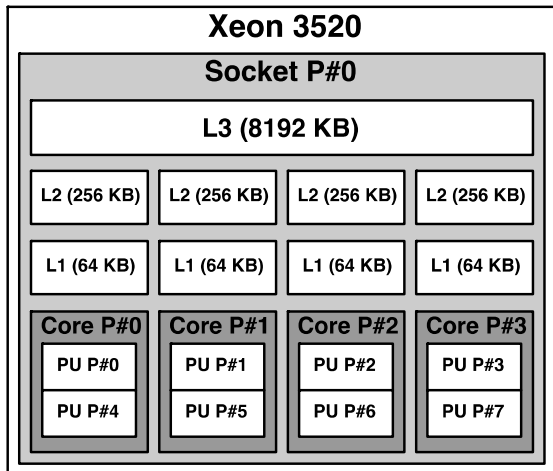
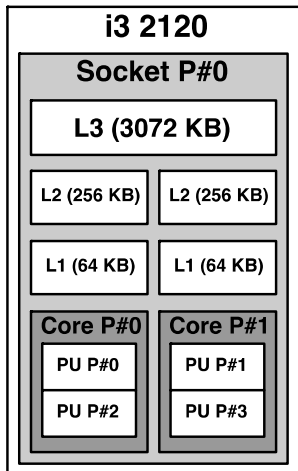
L1/L2 cache

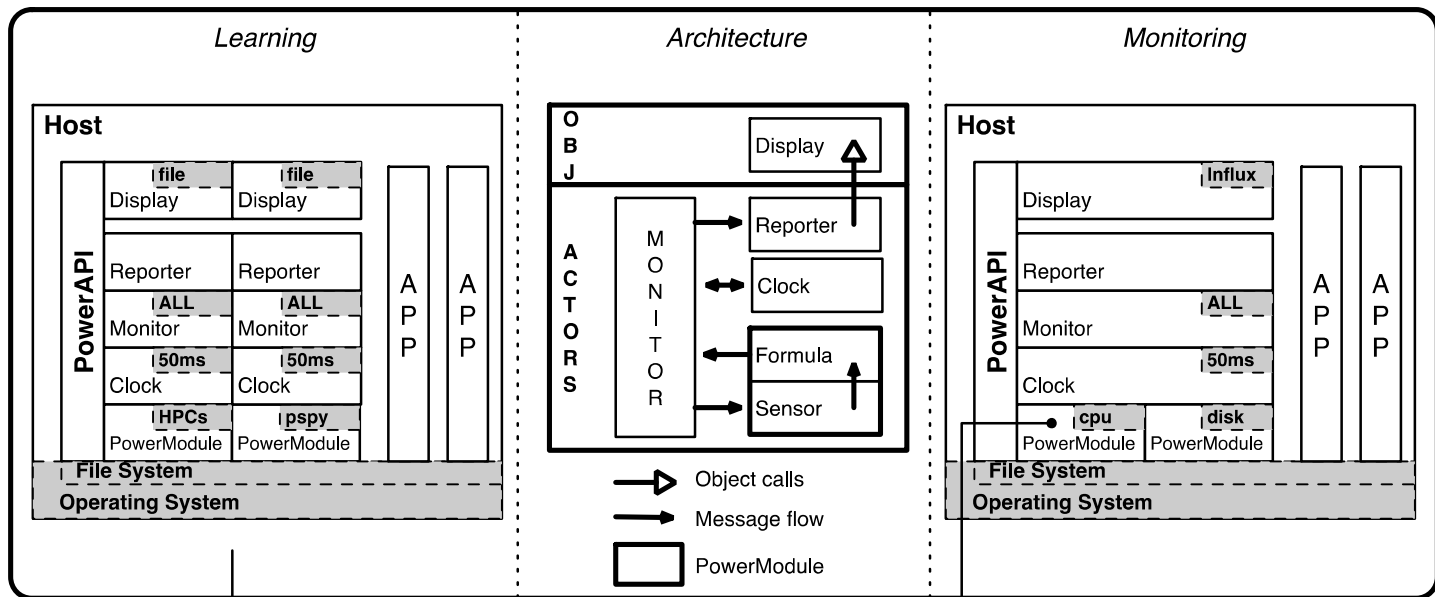
LLC/L3 cache

Exit Latency

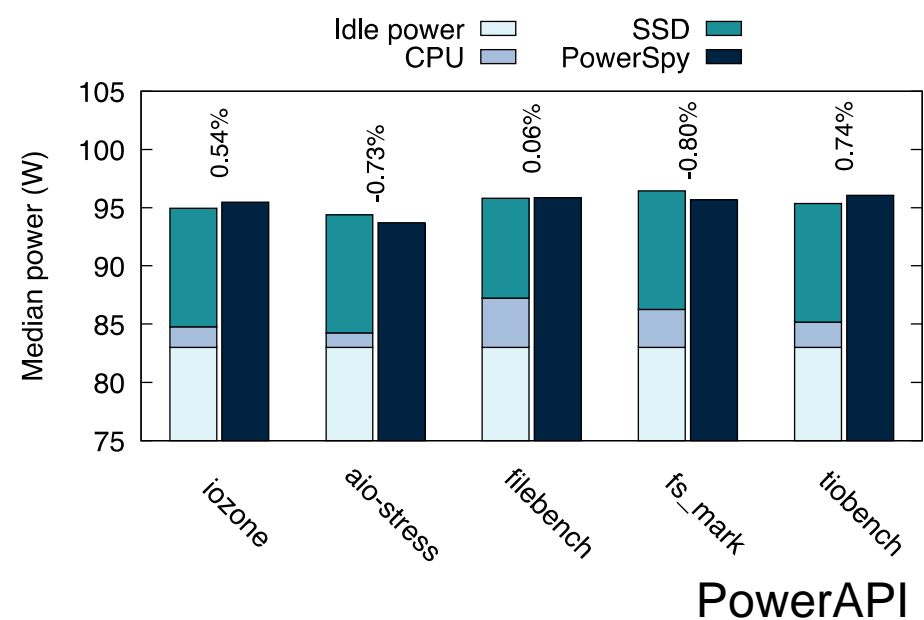
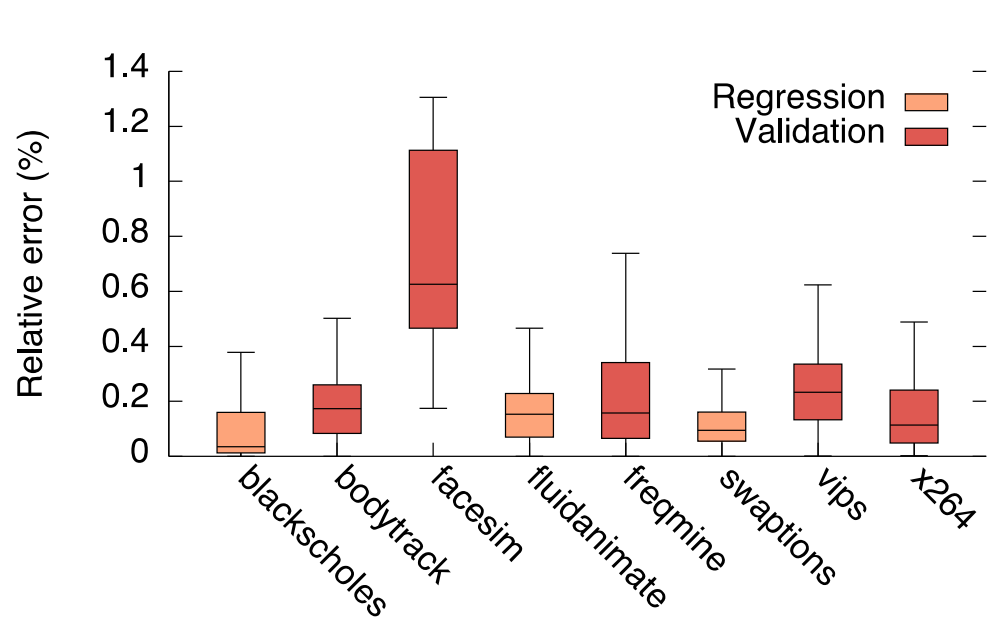
Idle Power



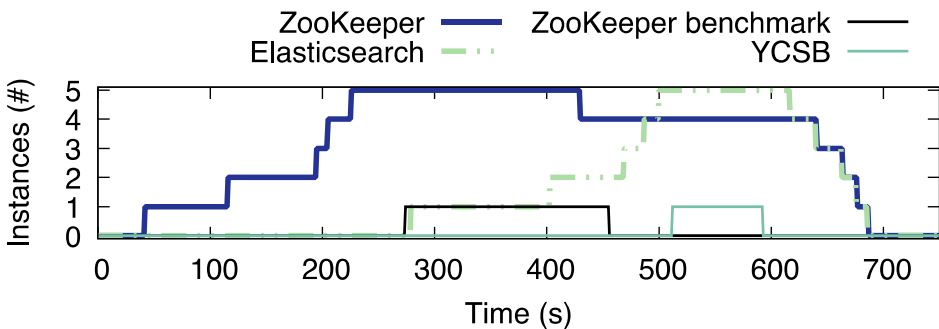
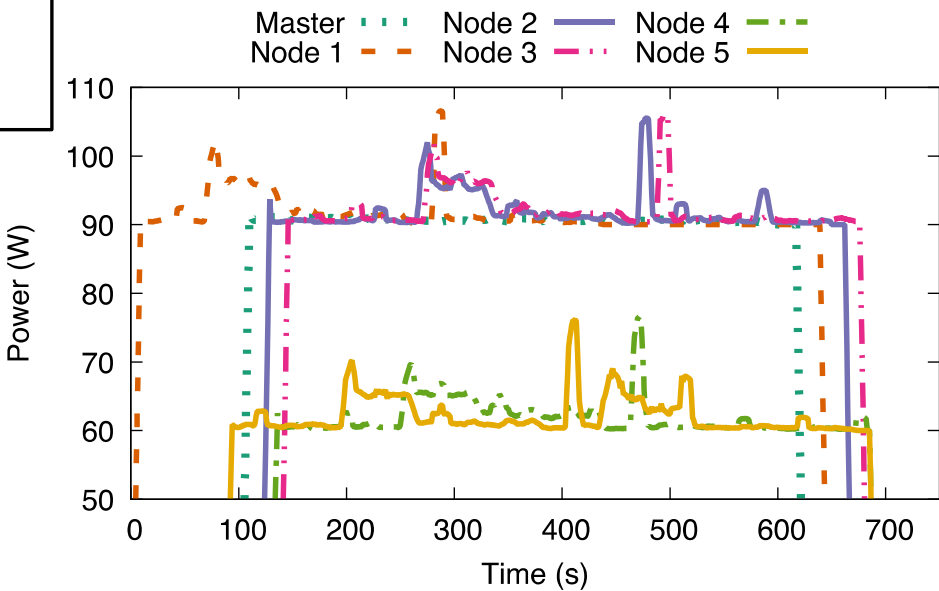
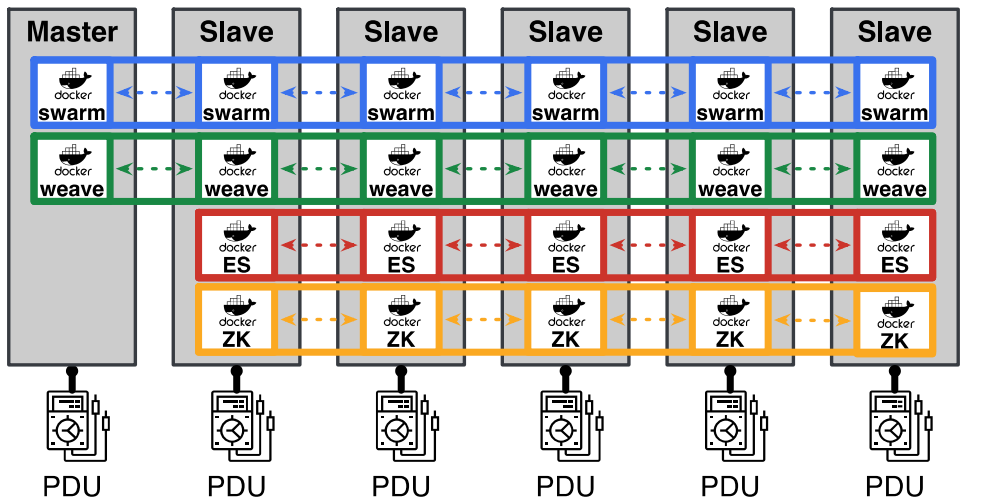


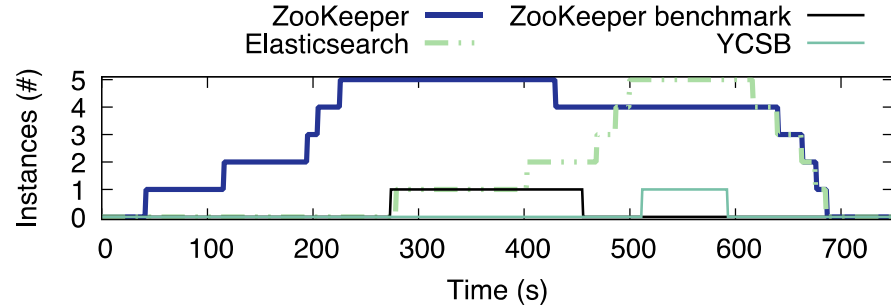
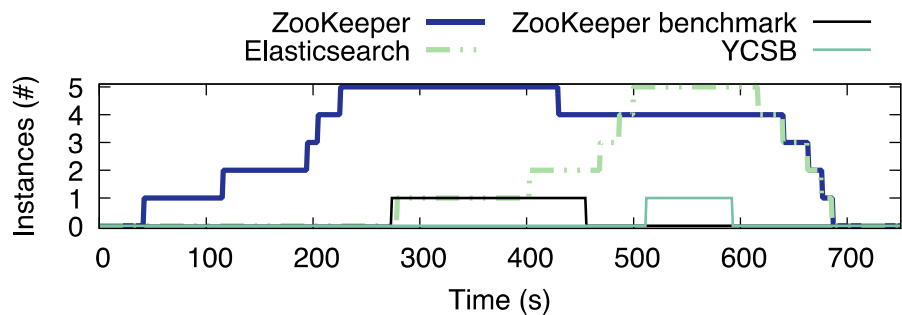
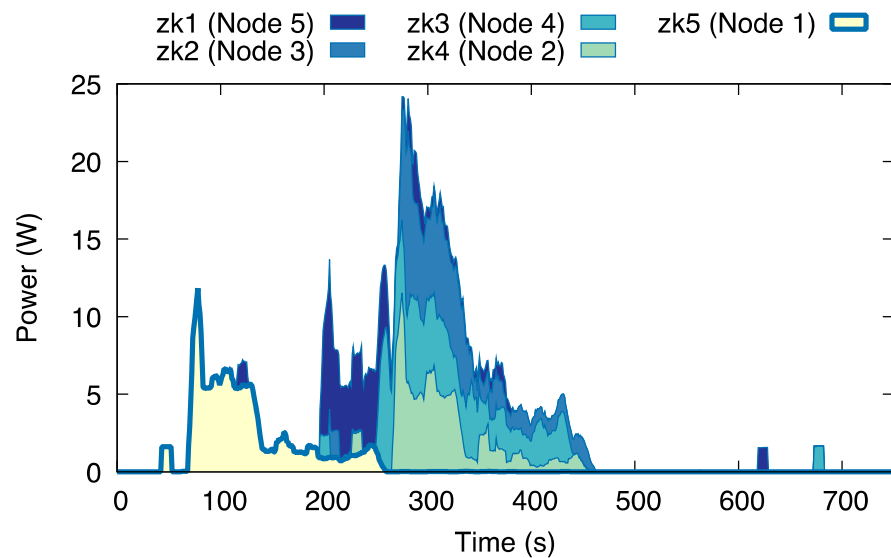
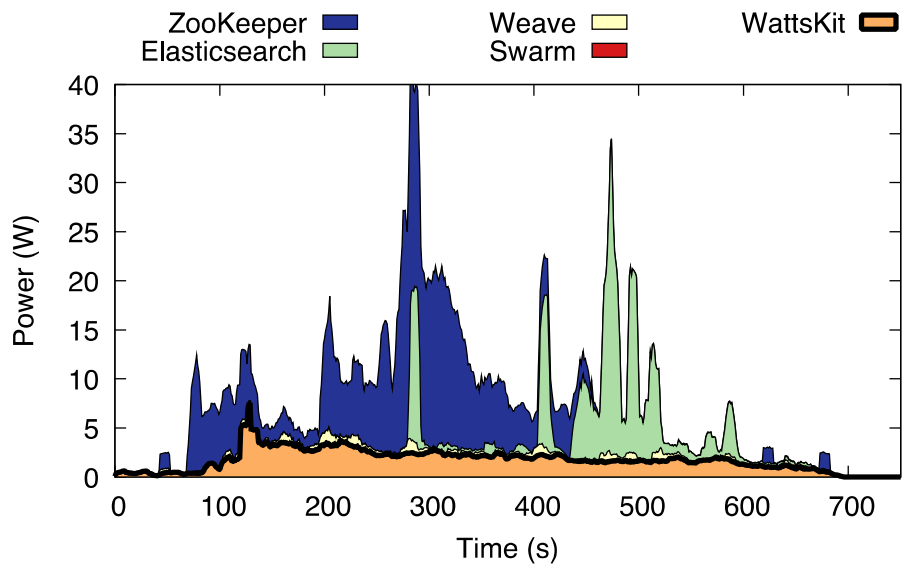


```
powerapi.libpfm.formula = [
  { event = "H1:reads", coefficient = 1.40e-08 }
  { event = "Isd:inactive", coefficient = 7.29e-09 }
]
```



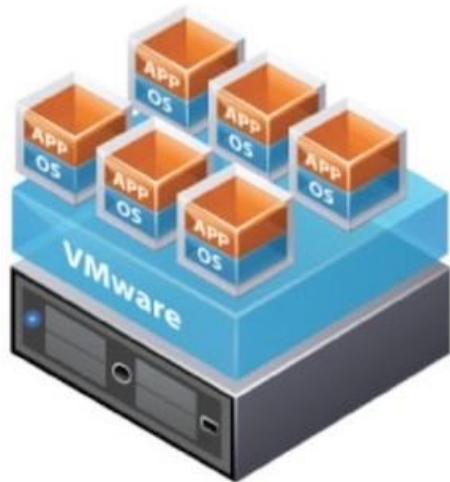
Cluster



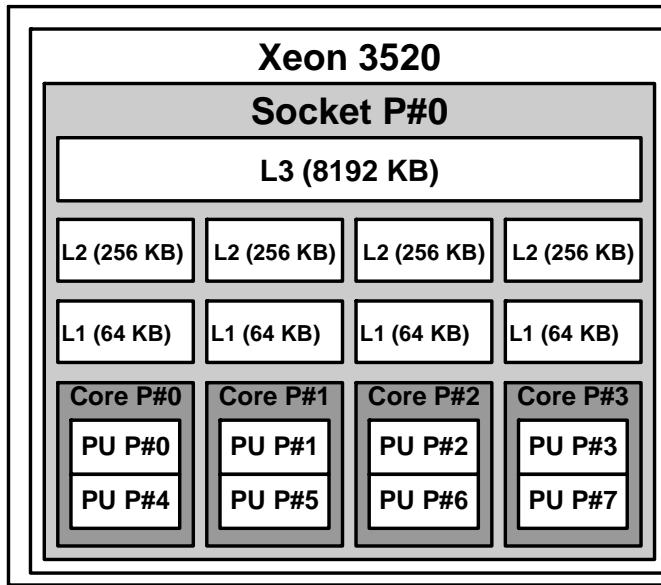
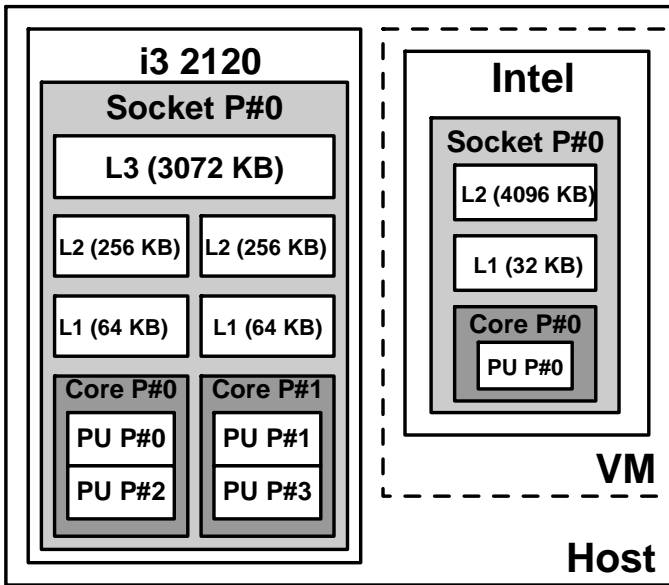
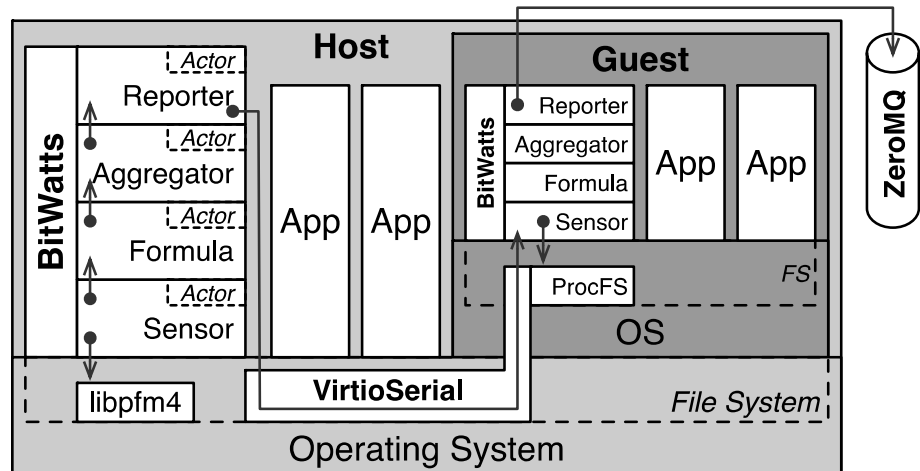


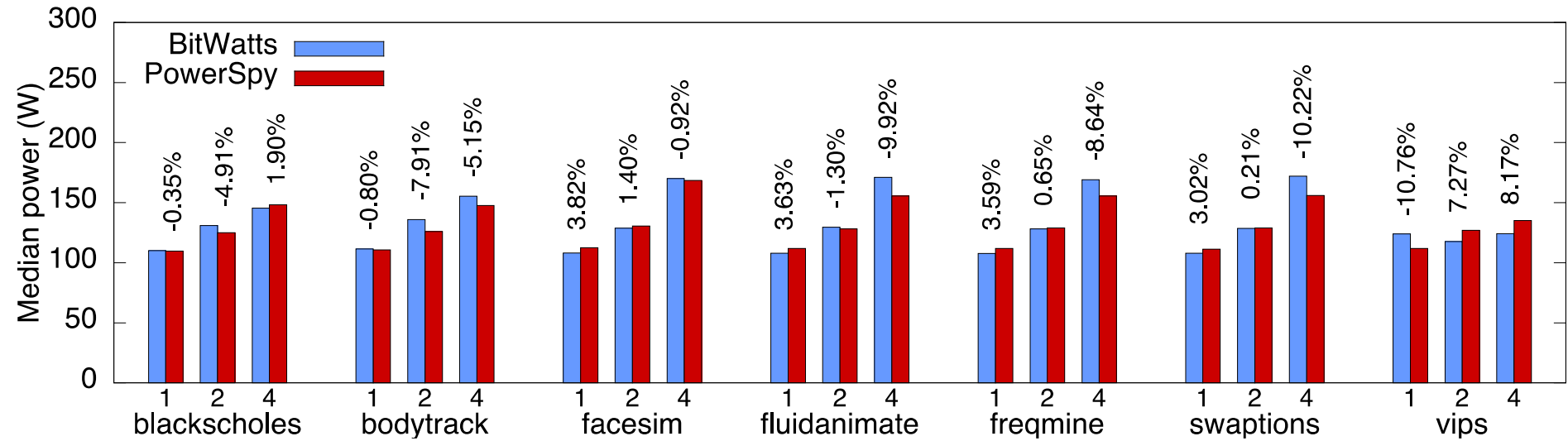


Traditional Architecture

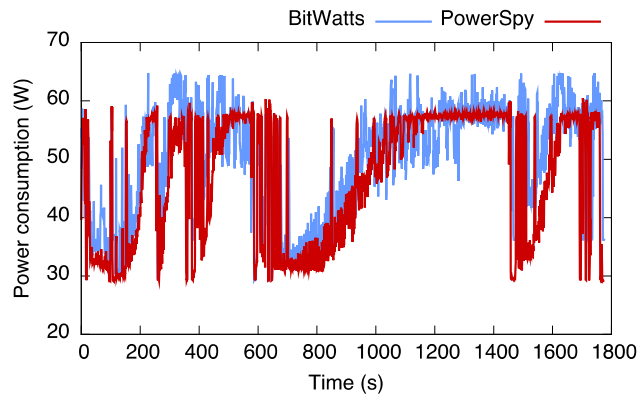
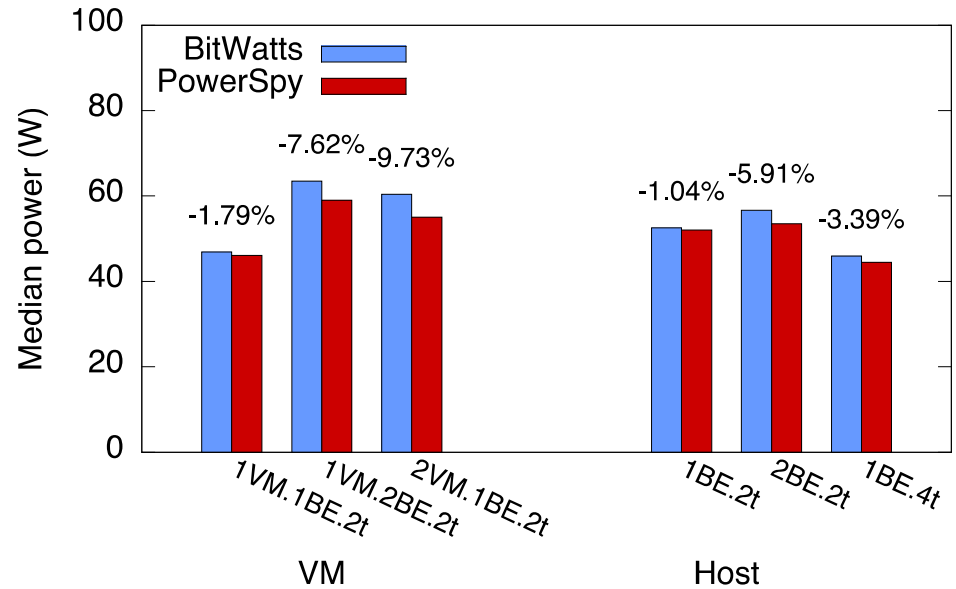


Virtual Architecture





Name	Description
Host	
1BE.2t	1 backend pinned to 2 threads
2BE.2t	2 backends, each pinned to 2 threads
1BE.4t	1 backend with 4 threads
VM	
1BE.1VM.2t	1 backend, 2 threads, 1 VM
1BE.2VM.2t	1 backend, 2 threads, 2 VMs
2BE.1VM.2t	2 backends, each 2 threads, 1 VM
Distributed	
1BE.4t	2 hosts, 1 backend, 4 threads
1BE.1VM.2t	2 hosts, 1 backend, 2 threads, 1 VM



En résumé

PowerAPI

Software-Defined Power-meter

- Aucun matériel requis (fonctionne avec RAPL)
- Mesure à l'échelle de l'app/conteneur
 - Utilisation des c-groups (Docker, K8S, etc.)
- Estimation en temps-réel de la consommation
 - Native : CPU & DRAM
 - Calibration : Disk & Network
- Environnements distribués et virtualisés
 - E.g., Cloud privé (pas AWS)
- Surcoût limité (~1–2W par nœud)
- OSS: <http://powerapi.org>



Et maintenant ??



Software (Framework)

Software (JVM)

Software (Container)

Software (OS)

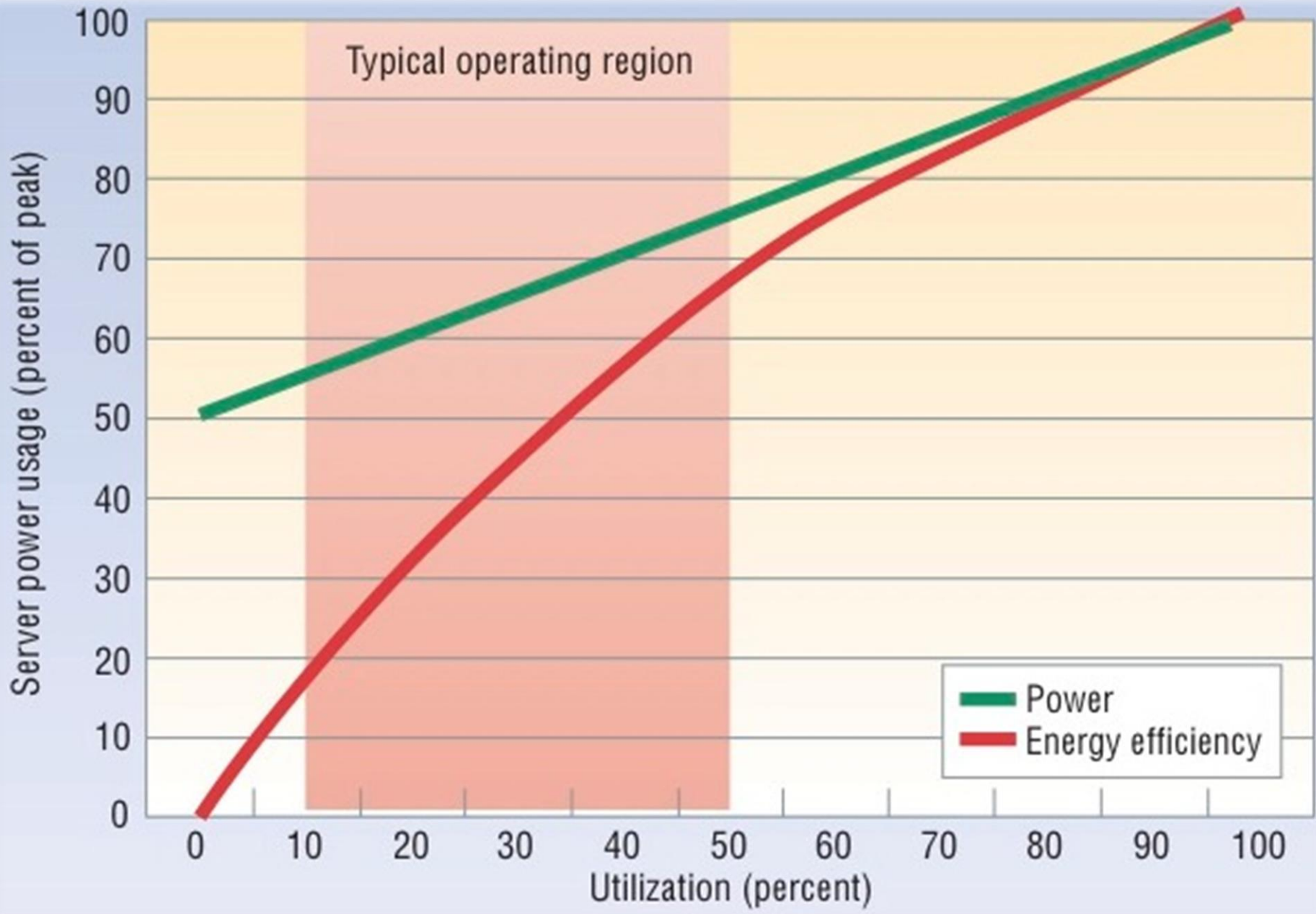
Software (VM)

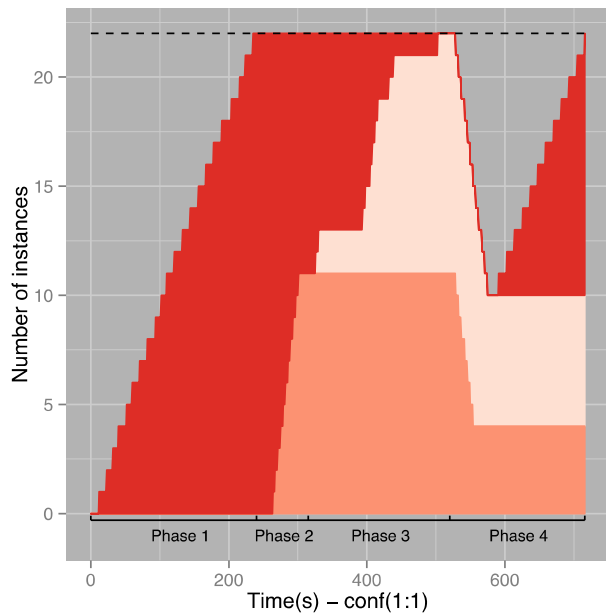
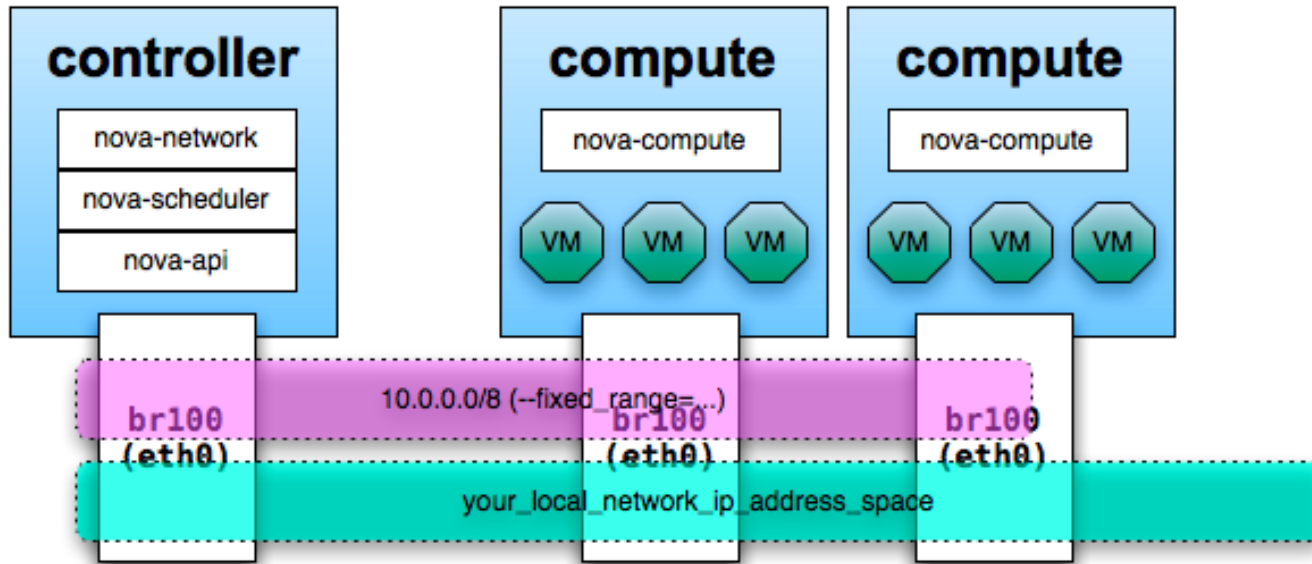
Software (Hypevisor)

Software (OS)

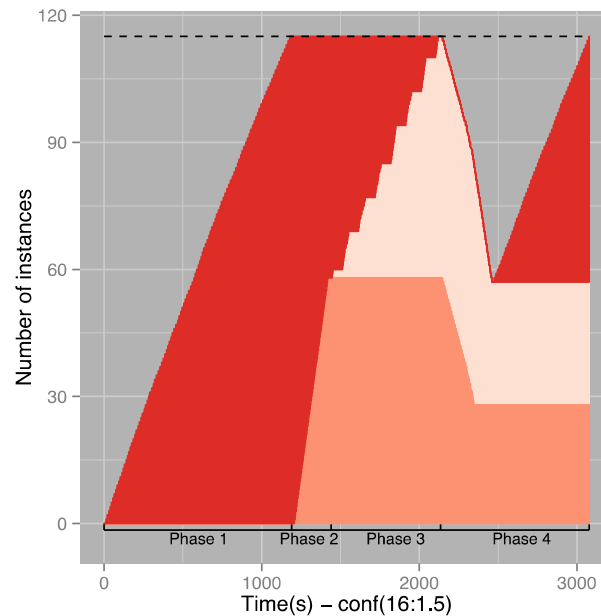
Hardware



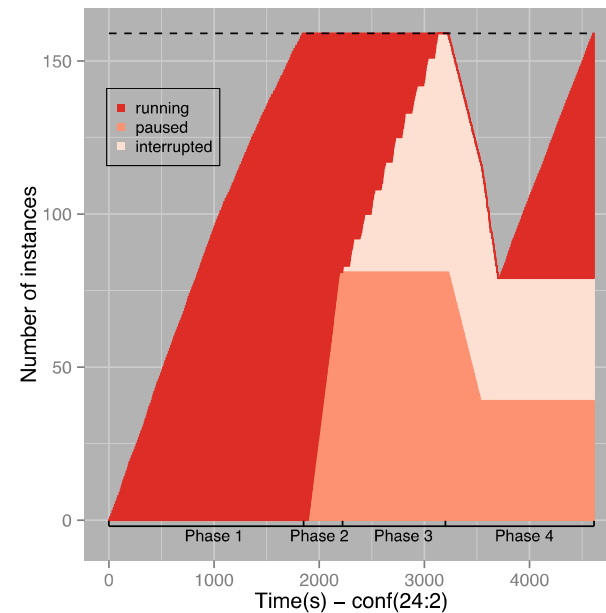




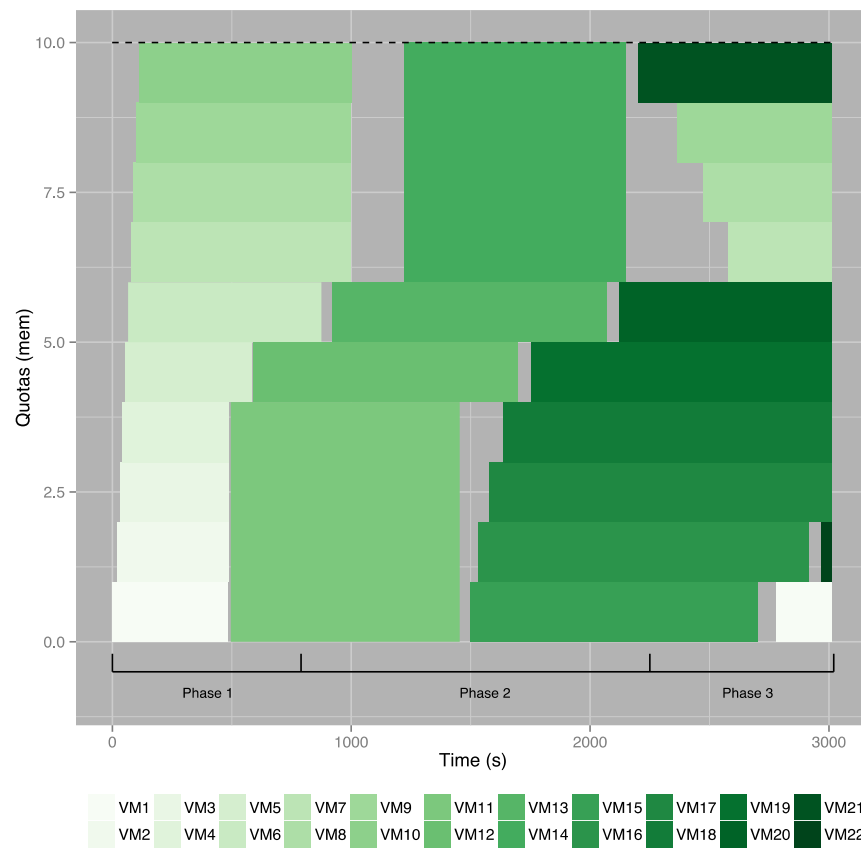
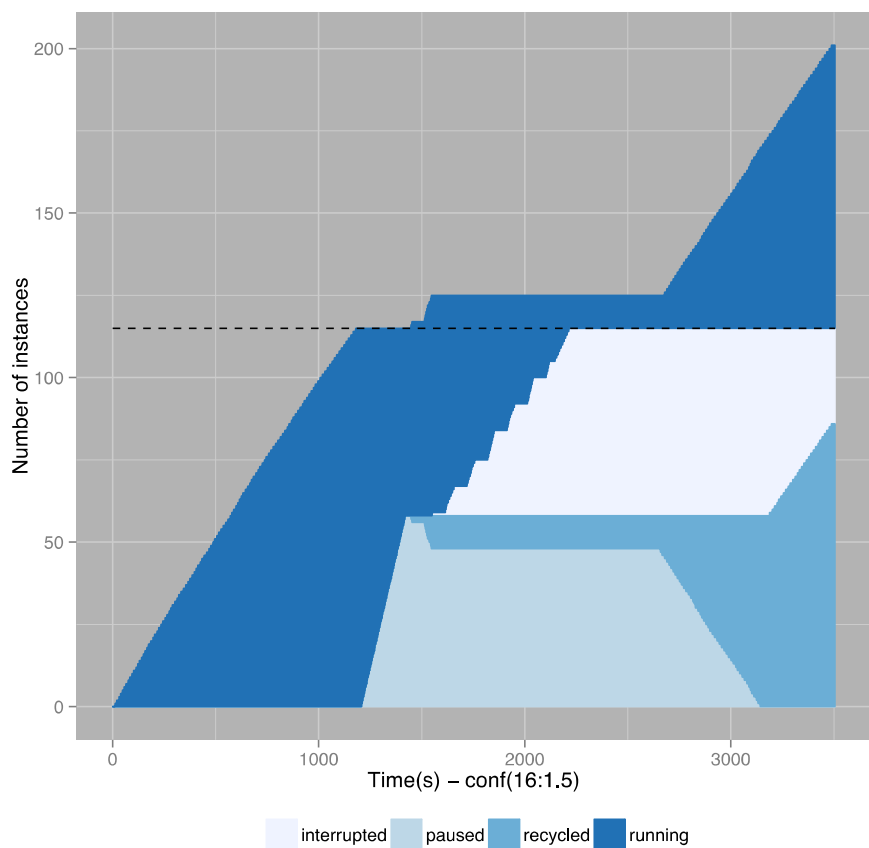
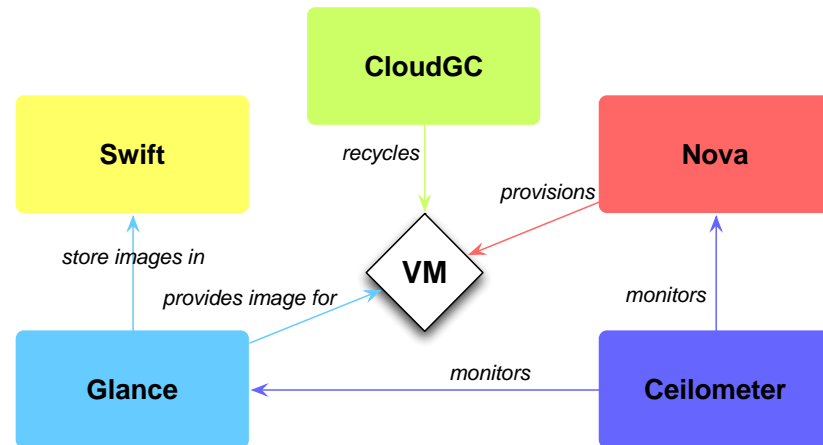
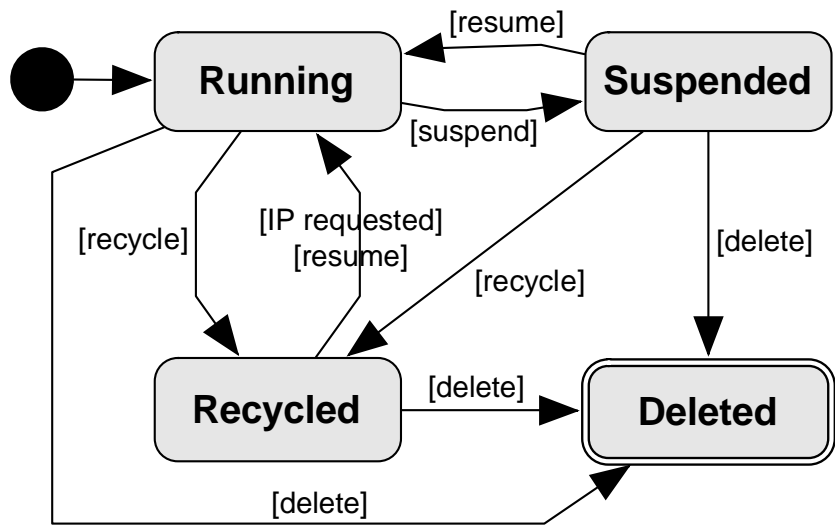
(a) vCPU limitation of straight

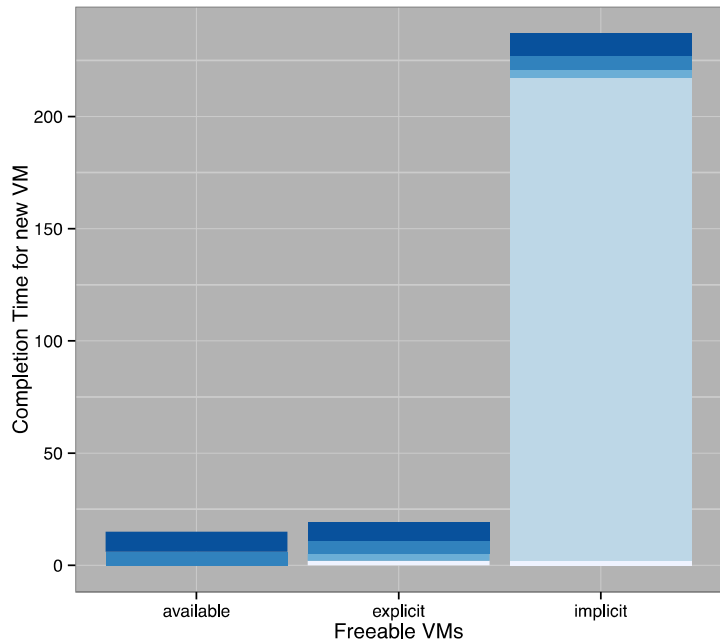


(b) vRAM limitation of standard



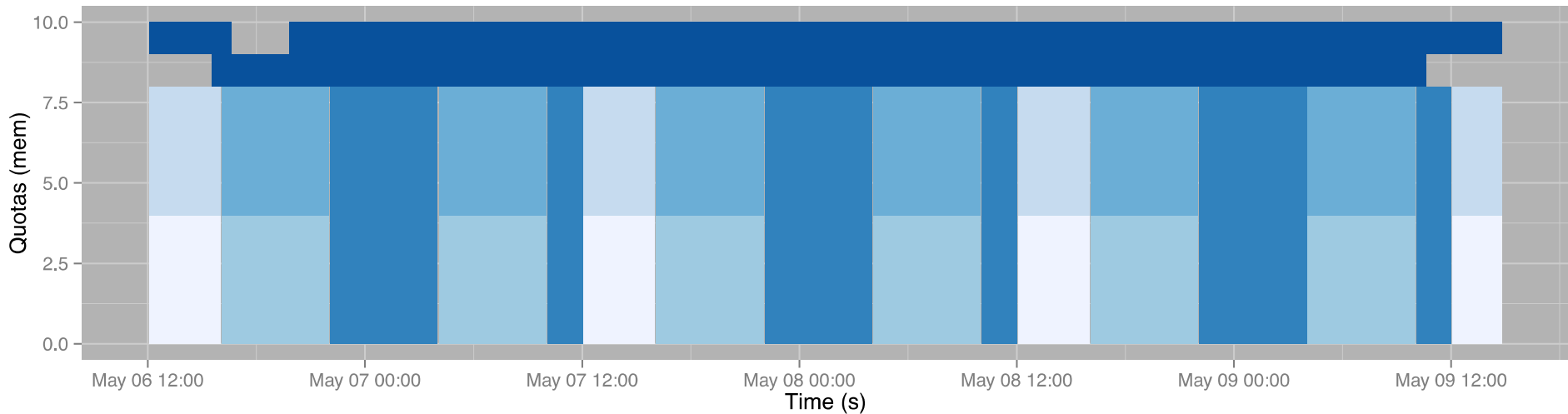
(c) vRAM limitation of over-commit





operation	available	explicit	implicit
browse list	-	2 sec	2 sec
create snapshot	-	-	215 sec
delete instance	-	3 sec	3 sec
create instance	6 sec	6 sec	6 sec
deploy OS	9 sec	9 sec	9 sec
total	15 sec	20 sec	235 sec

■ browse list
 ■ create snapshot
 ■ delete VMs
 ■ create VM
 ■ deploy OS



■ G1:VM1
 ■ G1:VM2
 ■ G2:VM3
 ■ G2:VM4
 ■ G3:VM5
 ■ Other VMs



Software (Framework)

Software (JVM)

Software (Container)

Software (OS)

Software (VM)

Software (Hypevisor)

Software (OS)

Hardware



Docker Enterprise Management Plane

App Scheduler

Swarm



OR

Kubernetes



Node



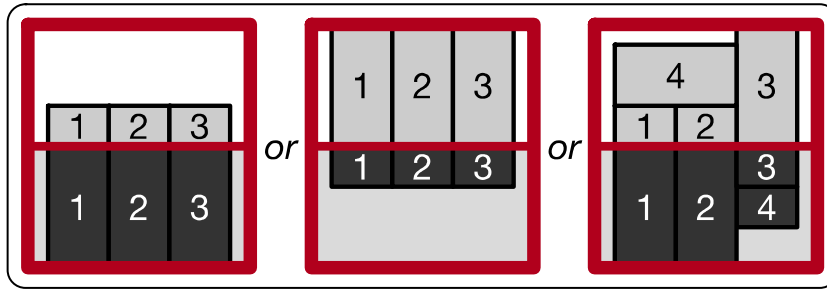
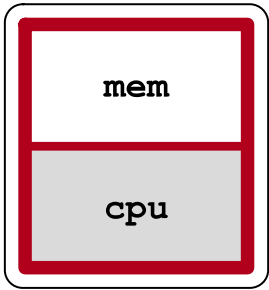
Node

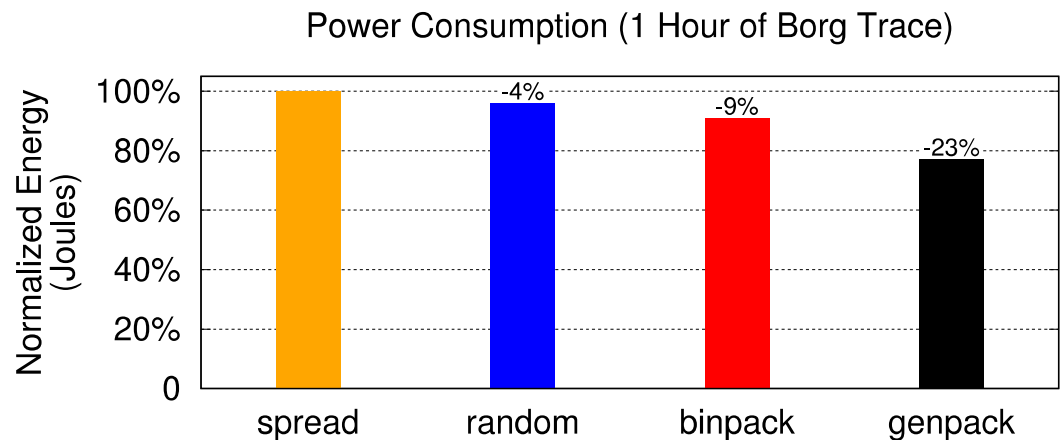
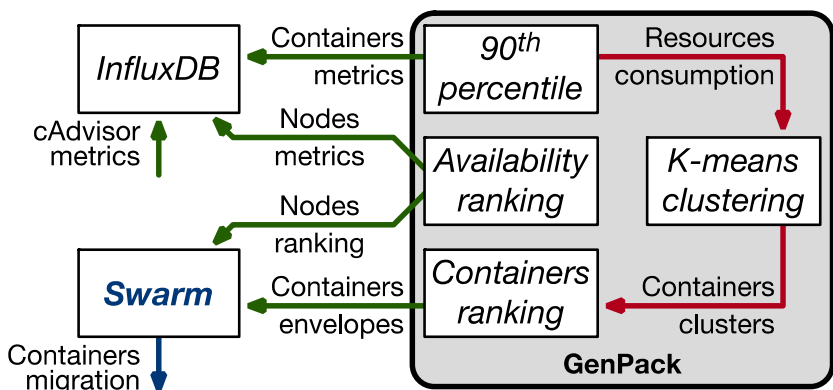
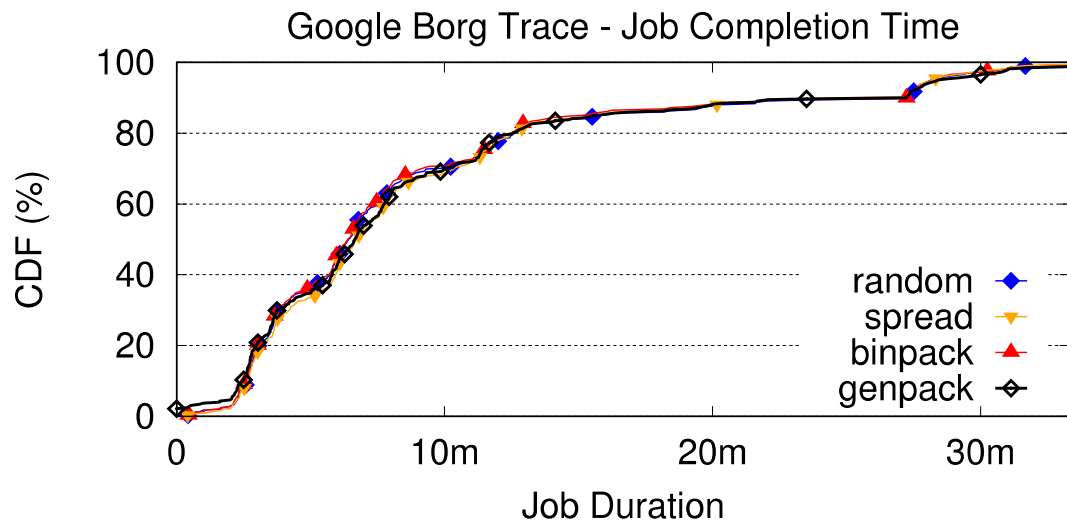
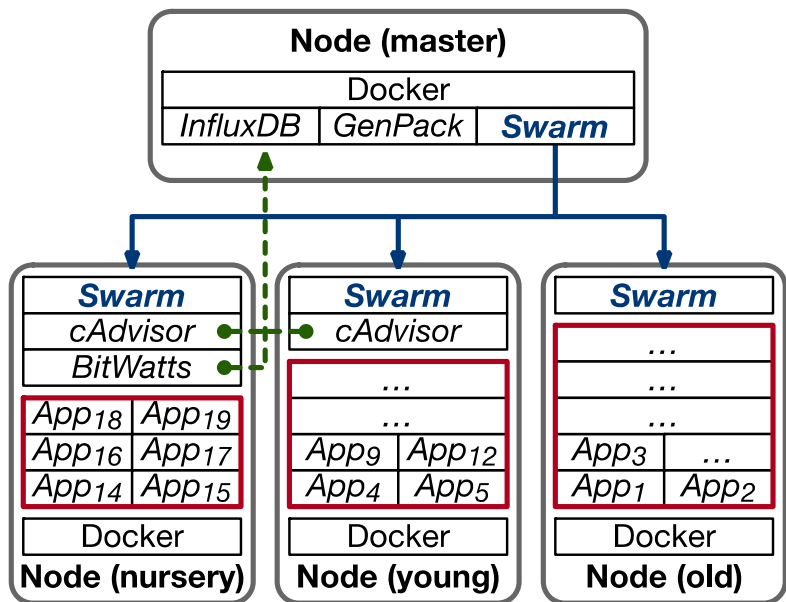


Node



Docker Enterprise Cluster

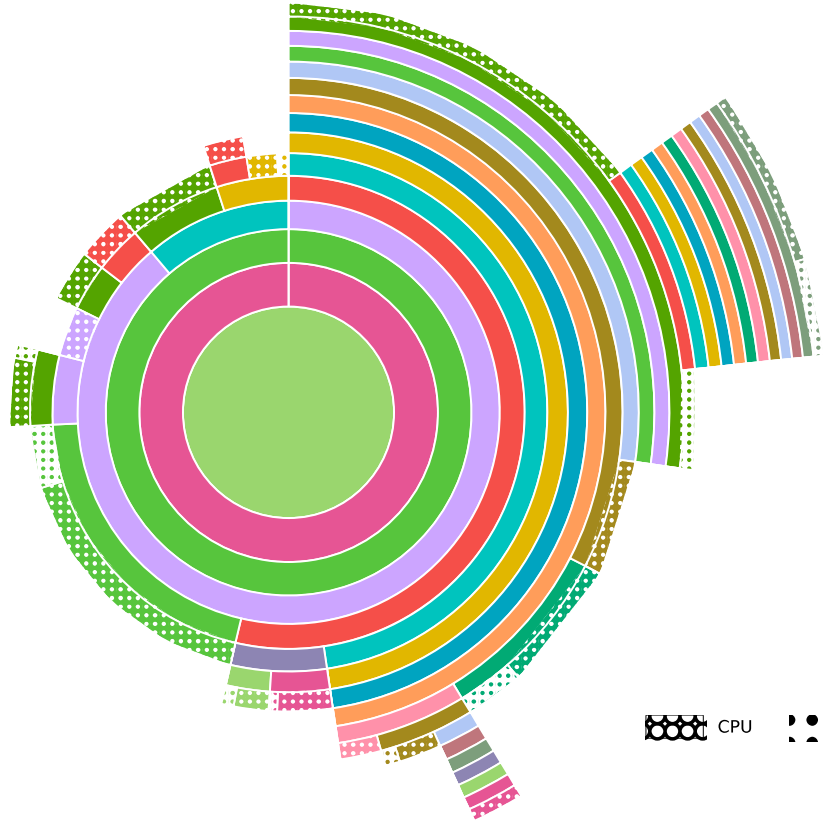
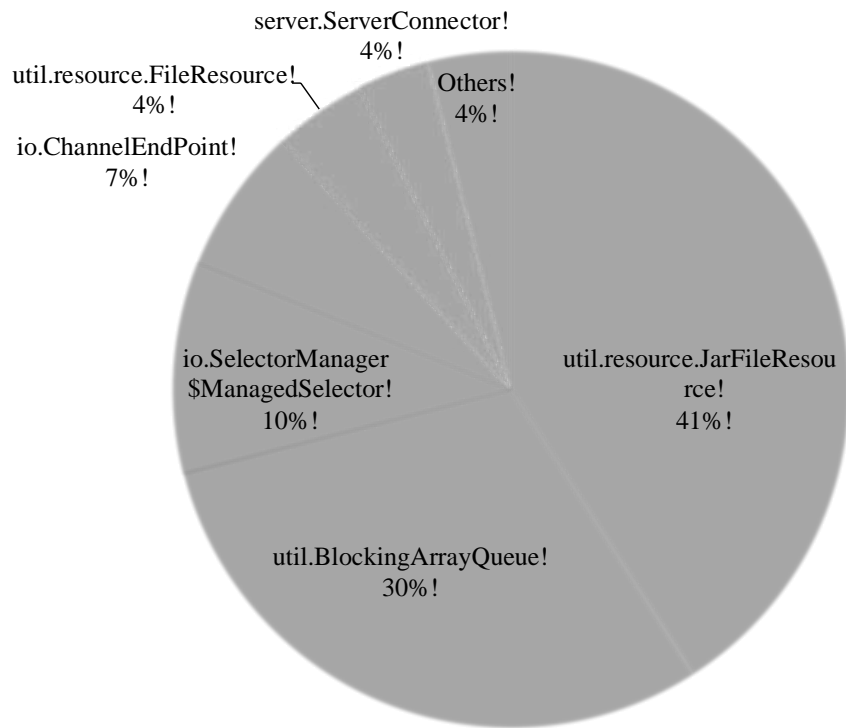






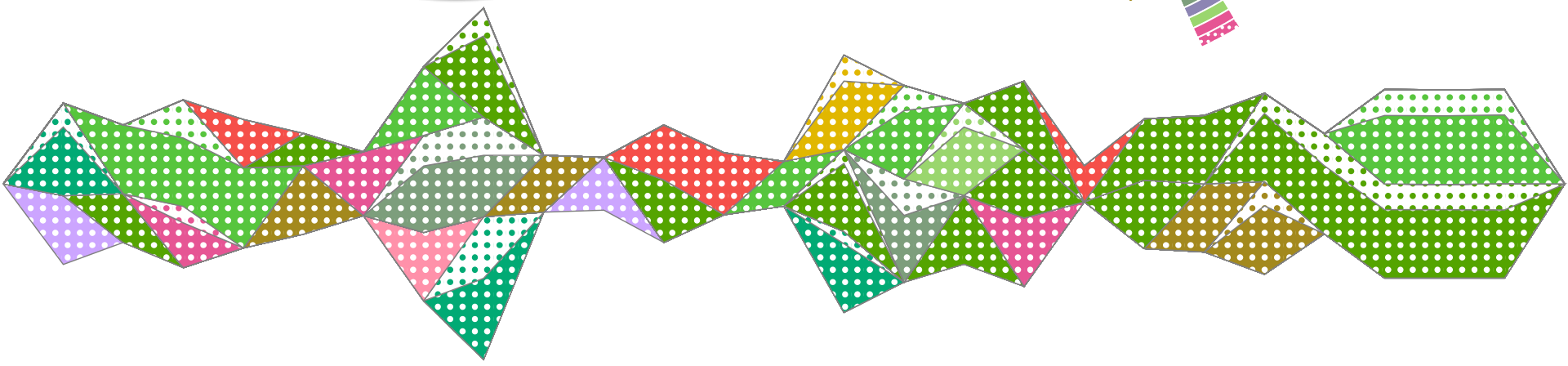
Peut-on étudier la consommation du code?

 CPU
 DISK

Energy percentage of Jetty classes!



 CPU
 DISK



16:12:06 16:12:08 16:12:10 16:12:12 16:12:14 16:12:16 16:12:18 16:12:20 16:12:22 16:12:24 16:12:26 16:12:28

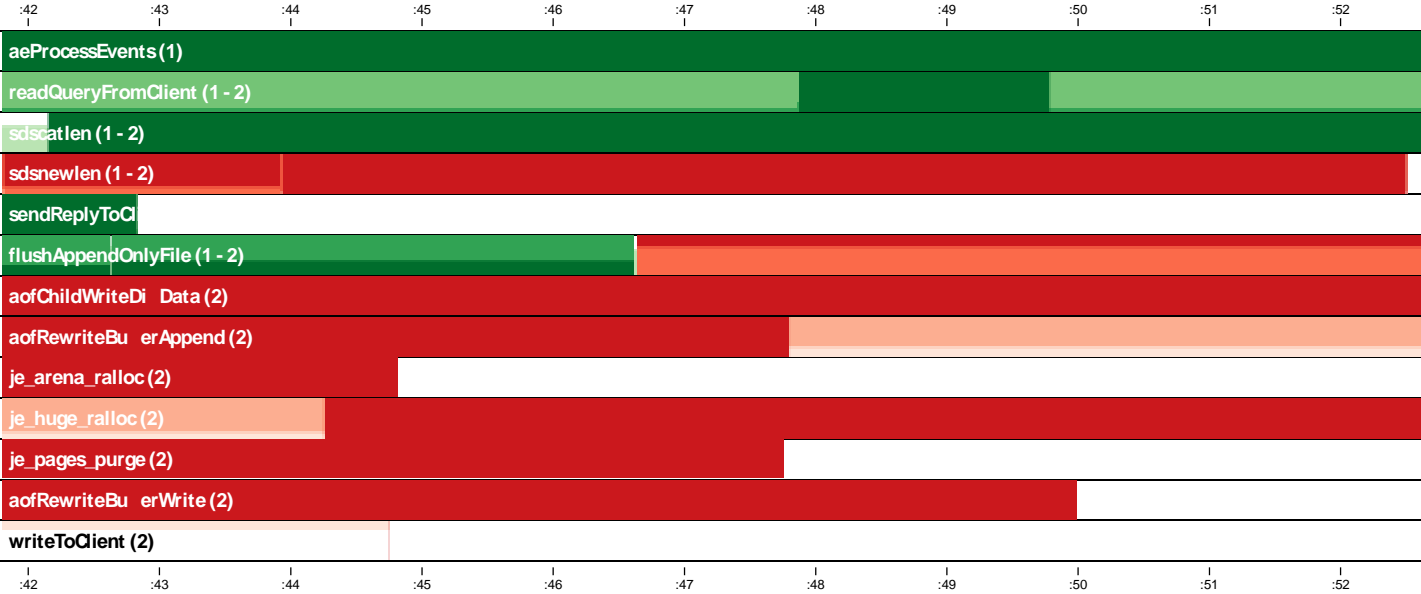
spring-boot-test-example

Build	N°13	Commit	N°769e49
Execution mode	master	Total average	392 MW
Execution time	1567 ms	Number tests	8

choose your build name

Do you want server test:

Filter on the regular expression

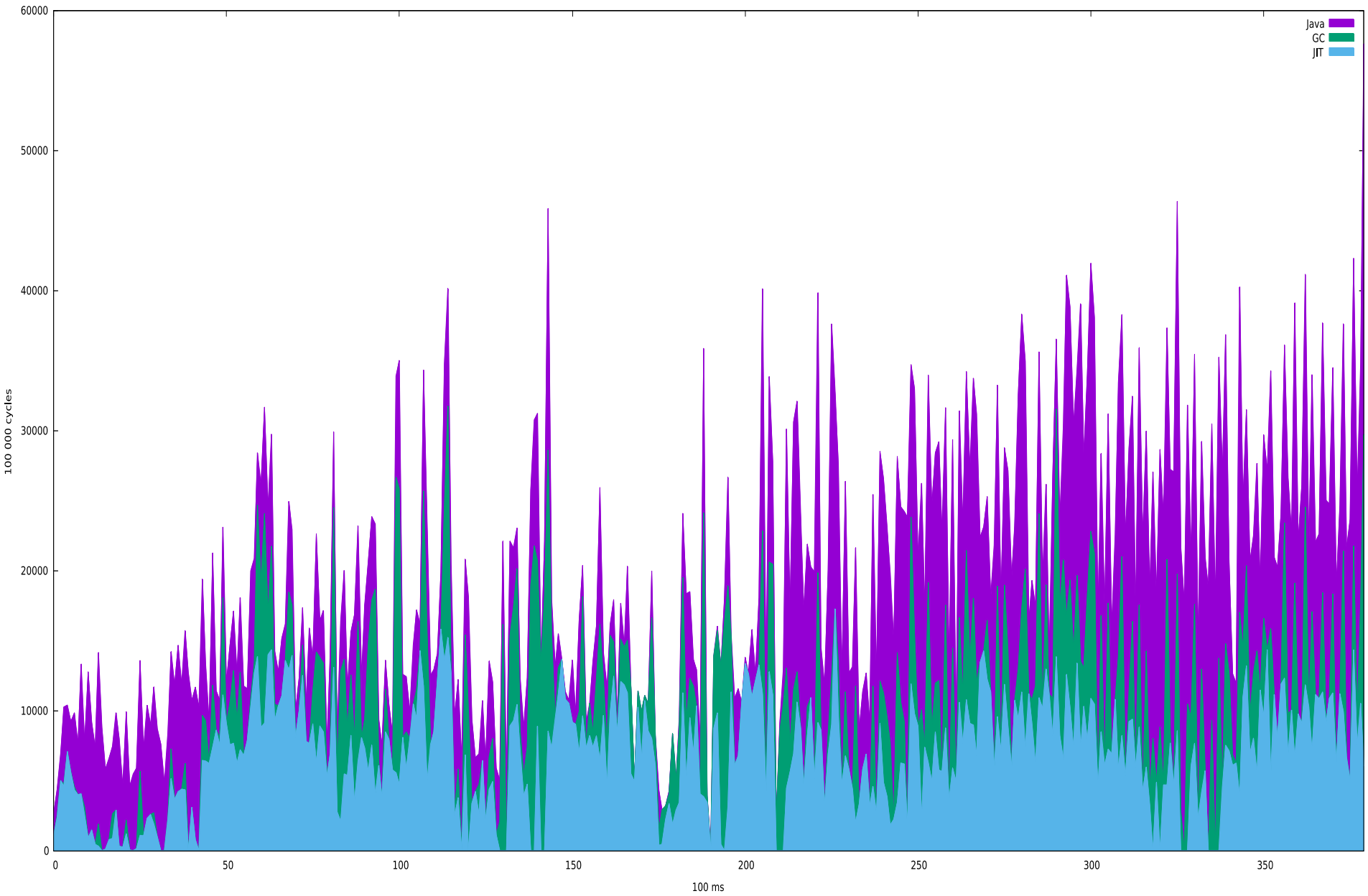


should create model

Iterations	50
Energie Moyenne	2191 J/obs
Duree moyenne	57 ms
Tendance	↑

should delete existing model

Iterations	50
Energie Moyenne	231 J/obs
Duree moyenne	54 ms
Tendance	↔



	Energy		Time
(c) C	1.00	(c) C	1.00
(c) Rust	1.03	(c) Rust	1.04
(c) C++	1.34	(c) C++	1.56
(c) Ada	1.70	(c) Ada	1.85
(v) Java	1.98	(v) Java	1.89
(c) Pascal	2.14	(c) Chapel	2.14
(c) Chapel	2.18	(c) Go	2.83
(v) Lisp	2.27	(c) Pascal	3.02
(c) Ocaml	2.40	(c) Ocaml	3.09
(c) Fortran	2.52	(v) C#	3.14
(c) Swift	2.79	(v) Lisp	3.40
(c) Haskell	3.10	(c) Haskell	3.55
(v) C#	3.14	(c) Swift	4.20
(c) Go	3.23	(c) Fortran	4.20
(i) Dart	3.83	(v) F#	6.30
(v) F#	4.13	(i) JavaScript	6.52
(i) JavaScript	4.45	(i) Dart	6.67
(v) Racket	7.91	(v) Racket	11.27
(i) TypeScript	21.50	(i) Hack	26.99
(i) Hack	24.02	(i) PHP	27.64
(i) PHP	29.30	(v) Erlang	36.71
(v) Erlang	42.23	(i) Jruby	43.44
(i) Lua	45.98	(i) TypeScript	46.20
(i) Jruby	46.54	(i) Ruby	59.34
(i) Ruby	69.91	(i) Perl	65.79
(i) Python	75.88	(i) Python	71.90
(i) Perl	79.58	(i) Lua	82.91

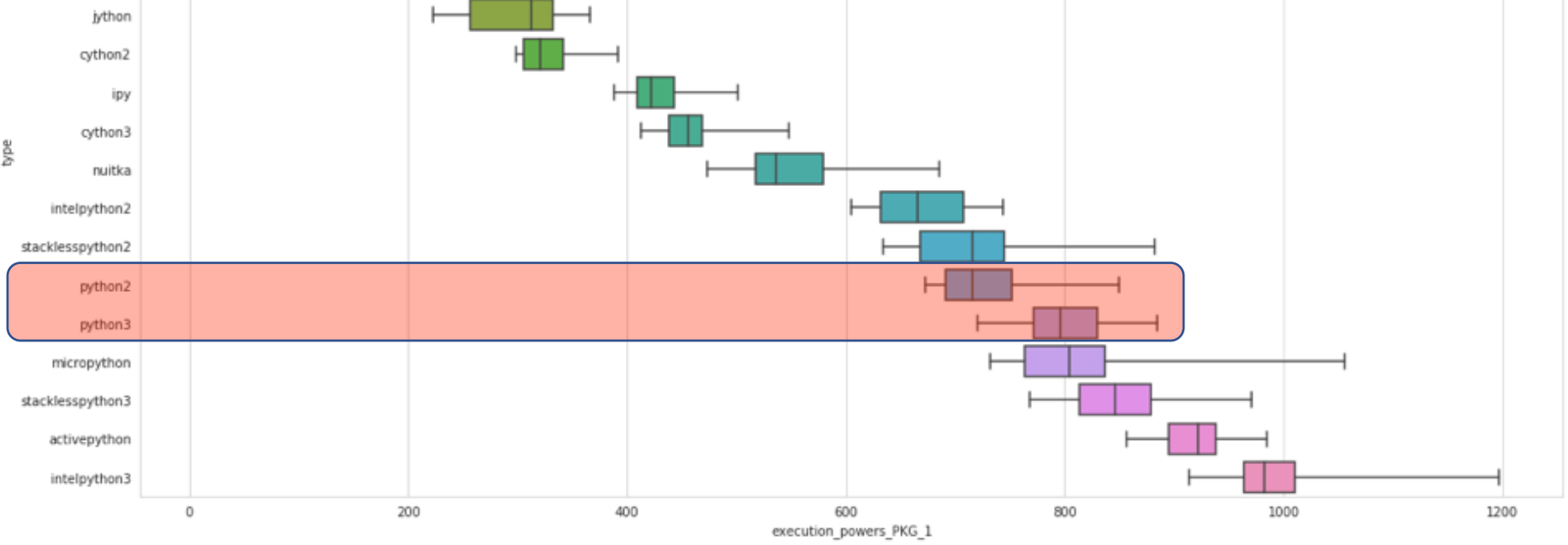
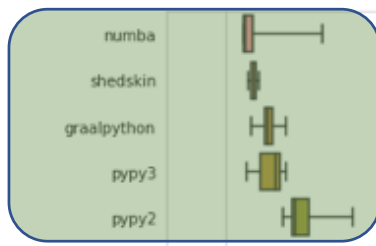
	Mb
(c) Pascal	1.00
(c) Go	1.05
(c) C	1.17
(c) Fortran	1.24
(c) C++	1.34
(c) Ada	1.47
(c) Rust	1.54
(v) Lisp	1.92
(c) Haskell	2.45
(i) PHP	2.57
(c) Swift	2.71
(i) Python	2.80
(c) Ocaml	2.82
(v) C#	2.85
(i) Hack	3.34
(v) Racket	3.52
(i) Ruby	3.97
(c) Chapel	4.00
(v) F#	4.25
(i) JavaScript	4.59
(i) TypeScript	4.69
(v) Java	6.01
(i) Perl	6.62
(i) Lua	6.72
(v) Erlang	7.20
(i) Dart	8.64
(i) Jruby	19.84

“Only four languages maintain the same energy and time rank (OCaml, Haskell, Racket, and Python), while the remainder are completely shuffled.”

when manipulating strings with regular expression, three of the five *most energy-efficient* languages turn out to be interpreted languages (TypeScript, JavaScript, and PHP),

“Although the most energy efficient language in each benchmark is almost always the fastest one, the fact is that there is no language which is consistently better than the others,”

energy consumption of tommti intArithmetic (mj)



Mon *talk* en 180 secondes

- Explosion de la **consommation énergétique des TIC**
 - Multiplication des usages des services numériques
- Matériel **améliore son efficacité** en continu
 - Bonne monture ne fait pas bon cavalier
- **Logiciels** sont plus que jamais **prépondérants**
 - *Everything is software-defined*
- **Énergie** \approx **performance** (temps)
 - *Relationship: it's complicated*
- Nécessité de **travailler sur toutes les couches**
 - Chaque couche = logiciel optimisable

Et après ??

Un thème, des milliers de sujets

- Quel est le **PUE** d'un programme ?
 - Peut-on quantifier le gâchis de ressources en cours d'exécution?
- Comment tirer partie de l'**hétérogénéité matérielle** ?
 - Comment exploiter les composants tiers (GPU, FPGA) du cloud ?
- Comment mieux **conseiller les développeurs** ?
 - Comment enrichir l'analyse statique à partir d'analyses dynamiques ?
- Quid de l'**impact de la maintenance** logicielle ?
 - Quelle énergie (globale) est dépensée pour corriger un *bug* ?
- Quid d'autres **environnements d'exécution** ?
 - Android / iOS, IoT, ROS...
- ...

Rejoignez la G-Team



Lionel Seinturier



Adel Noureddine



Maxime Colmant

ADEME



Agence de l'Environnement
et de la Maîtrise de l'Énergie



Guillaume Fieni



Chakib Belgaid



Zakaria Ournani



Aurélien Bourdon



Loïc Huertas



Arthur D'Azémar



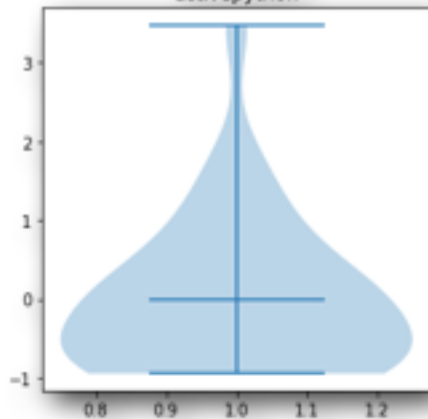
Jordan Bouchoucha



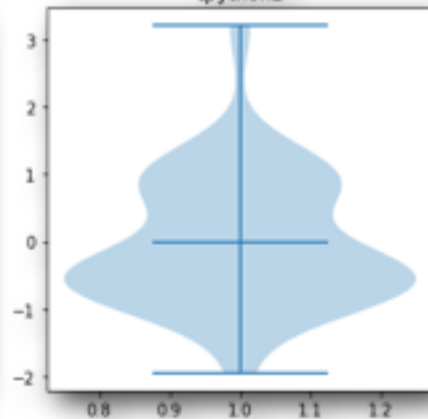
Pascal Felber, Bo Zhang, Aurélien Havet, Mascha Kurpicz, Valerio Schiavoni, Anita Sobe, Christof Fetzer, Yahya Al-Dhuraibi, Fawaz Paraiso, Georges-Aaron Randrianaina, Antoine Huyghes...

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2. **WattsKit: Software-Defined Power Monitoring of Distributed Systems.** M. Colmant, P. Felber, R. Rouvoy, L. Seinturier: *CCGrid'17*: 514-523
3. **GENPACK: A Generational Scheduler for Cloud Data Centers.** A. Havet, A. Schiavoni, P. Felber, M. Colmant, R. Rouvoy, C. Fetzer: *IC2E'17*: 95-104
4. **CLOUDGC: Recycling Idle Virtual Machines in the Cloud.** B. Zhang, Y. Al-Dhuraibi, R. Rouvoy, F. Paraiso, L. Seinturier: *IC2E'17*: 105-115
5. **Process-level power estimation in VM-based systems.** M. Colmant, M. Kurpicz, P. Felber, L. Huertas, R. Rouvoy, A. Sobe: *EuroSys'15*: 1-14
6. **Unit testing of energy consumption of software libraries.** A. Nouredine, R. Rouvoy, L. Seinturier: *SAC'14*: 1200-1205
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8. **Runtime monitoring of software energy hotspots.** A. Nouredine, A. Bourdon, R. Rouvoy, L. Seinturier: *ASE'12*: 160-169

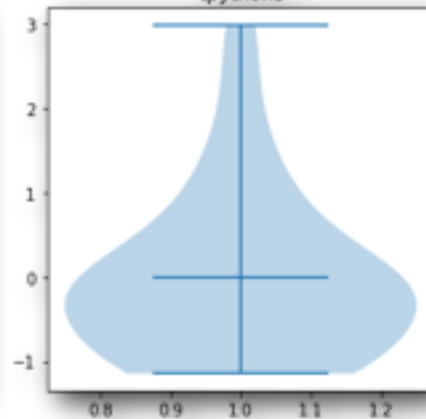
activepython



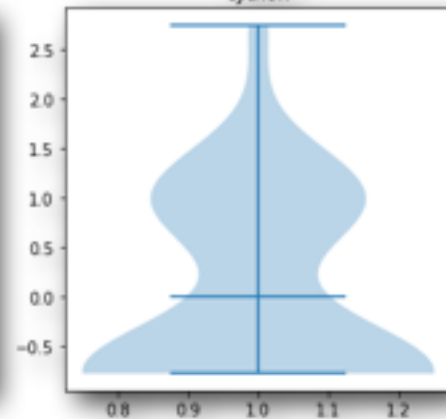
cpython2



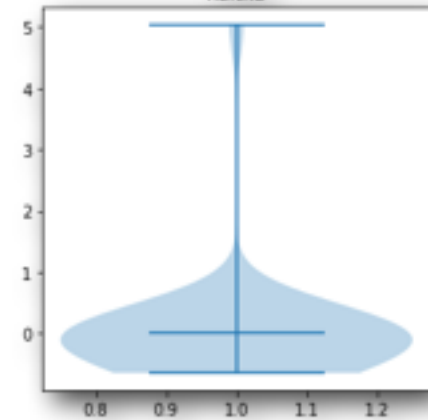
cpython3



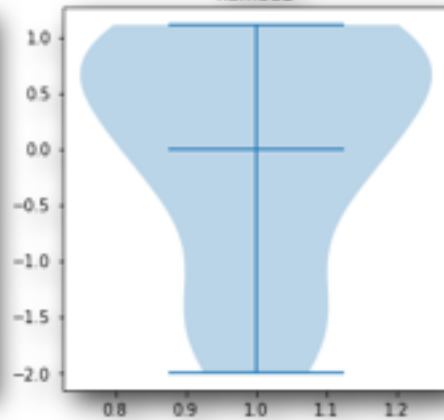
cython



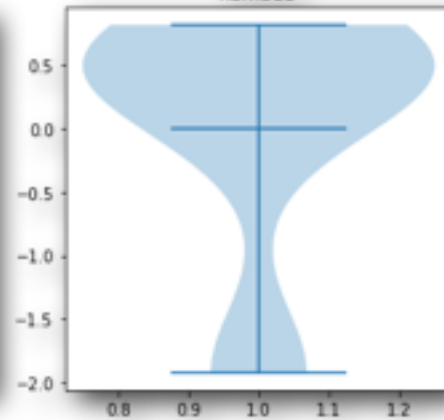
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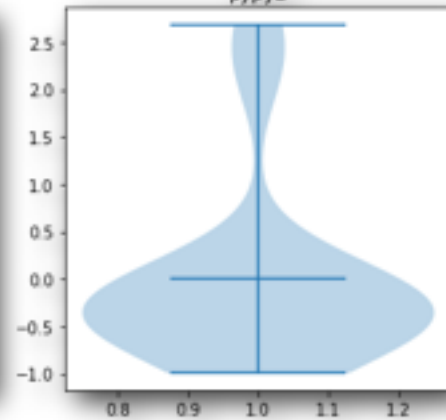
numba2



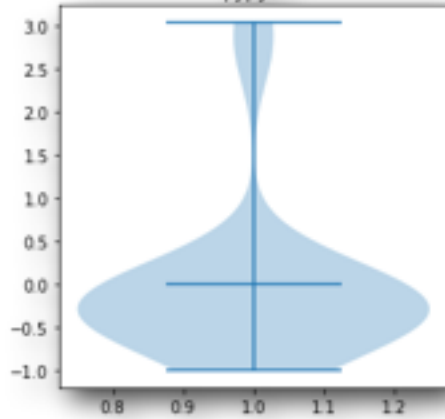
numba3



pypy2



pypy3



pyston

